

6006GX2-POE DIN Rail Industrial Managed POE **4GT + 2GF** L2+/L3 +Cyber Security Switch **6012GX4-POE DIN Rail** Industrial Managed POE **8GT + 4GF** L2+/L3 +Cyber Security Switch

User Manual

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About This Manual

This user manual is intended to guide a professional installer to install and to configure the 6000-PoE Series switch. It includes procedures to assist you in avoiding unforeseen problems.



Only qualified and trained personnel should be involved with installation, inspection, and repairs of this switch.

Disclaimer

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1. Introduction

1.1. Overview

6000-POE series is designed for industrial environments requiring high security and high-quality Ethernet/Fiber communication, such as industrial automation, road traffic control, etc. It provide up to 12-port Full Gigabit L2+/L3 Managed Ethernet Switch with 8-port POE RJ-45 and 4-port SFP

6000-POE series provides wire-speed witching, Cyber Security, network redundancy...L2+ management software features. Full Gigabit capability and rugged industrial design ensures system high performance and reliability in harsh environments.

Its L3 additionally supports L3 switching and VLAN/IP Routing features. You can implement the site-to-site IP Routing network, restricts the network access and security by IP rules through the L3 switch. For convenient traffic control and zero packet loss data transmission, the switch offers contemporary management and security functions.

1.2. Major features

following are the major features of the Switch:

- 6000-PoE Series: up to 12-port Full Gigabit L2+/ L3 Managed Ethernet Switch with 8-port POE RJ-45 and 4-port SFP
- SFP ports support 100/1000 Mbps with Digital Diagnostic Monitoring (DDM) to monitor long distance fiber quality
- o ITU-T G.8032 v1/v2 Ethernet Ring Protection Switching (ERPS) provides sub-50ms protection and recovery switching for Ethernet traffic.
- o Rapid Spanning Tree Protocol (RSTP)/Multiple Spanning Tree Protocol (MSTP),
- Advanced management features: LACP, VLAN, Private VLAN, GVRP, QoS, IGMP Snooping, Rate Control, Strom Control, Online Multi-Port Mirror, DHCP server/Option82
- Advanced Security system by Port Security, MAC/IP ACL, 802.1, TACAS+, DHCP Snooping, IP Source Guard, Dynamic ARP Inspection
- o L3 supports L3 Routing protocols, RIPv2, OSPFv2, Static Multicast Route, VRRPv2, DVMPR*, PIM*
- L3 supports 64 L3 IP Route Table for wire-speed L3 Switching
- Industrial Modbus TCP monitoring in field
- Event Notifications through E-mail, SNMP trap and Syslog
- o IEEE 802.1AB LLDP and optional NMS software for auto-topology and group management
- o CLI interface, Web, SNMP/RMON for network Management
- Multiple event relay output for enhanced alarm control
- o Steel Metal with Aluminum for heat dissipation
- Wide range operating temperature -40~70°C
- o IP31/41 ingress protection

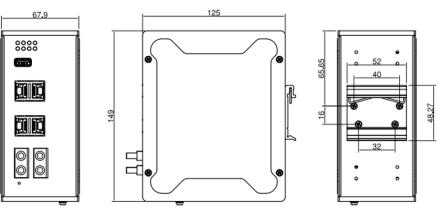
2. Hardware installation

This chapter introduces hardware and contains information on installation and configuration procedures.

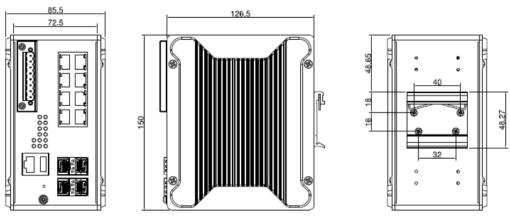
2.1. Hardware dimension

Dimensions of 6006GX2-POE: 67.9 mm x 149 mmx 125 mm(W x H x D) / without DIN Rail Clip

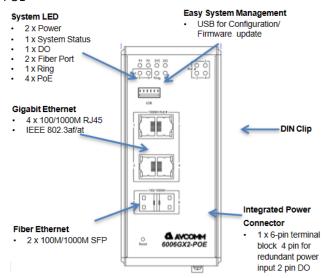




Dimensions of 6012GX4-POE: 85.5 mm x 150 mmx 126.5 mm(W x H x D) / without DIN Rail Clip

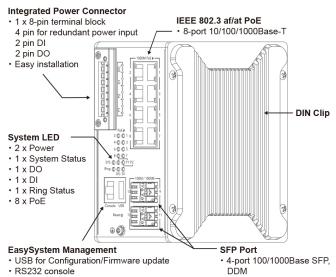


The front panel of 6006GX2-POE



The front panel of 6012GX4-POE





2.2. Wiring the power inputs

Power Input port in the switch provides 2 sets of power input connections (P1 and P2) on the terminal block. x On the picture below is the power connector.



Wiring the Power Input

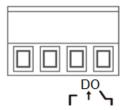
- 1. Insert the positive and negative wires into the V+ and V- contact on the terminal block connector.
- 2. Tighten the wire-clamp screws to prevent the power wires from being loosened.

WARNING: Turn off AC power input source before connecting the Power to the terminal block connectors, for safety purpose. Don not turn-on the source of AC/DC power before all the connections were well established.

3. Connect the power wires to suitable AC/DC Switching type power supply.

2.3. Wiring the alarm relay output (DO)

The relay output contacts are located on the front panel of the switch. The relay output consists of the 2-pin terminal block connector that used to detect user-configured events. The two wires attached to the fault contacts form a close circuit when a user-configured event is triggered. If a user-configured event does not occur, the fault circuit remains opened. The fault conditions such as power failure, Ethernet port link break or other pre-defined events which can be configured in the switch. Screw the DO wire tightly after digital output wire is connected.

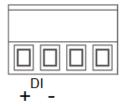


NOTE: The relay contact only supports 0.5 A current, DC 24V. Do not apply voltage and current higher than the specifications.



2.4. Wiring the digital input (DI)

The Digital Input accepts one external DC type signal input that consists of two contacts on the terminal block connector on the switch's top panel. And can be configured to send alert message through Ethernet when the signal is changed. The signal may trigger and generated by external power switch, such as door open trigger switch for control cabinet. The switch's Digital Input accepts DC signal and can receive Digital High Level input DC 11V~30V and Digital Low Level input DC 0V~10V.



Here are the steps to wire the Digital Input:

STEP 1: Insert the negative and positive wires into the -/+ terminals, respectively.

STEP 2: To keep the wires from pulling loose, tighten the wire-clamp screws on the front of the terminal block connector.

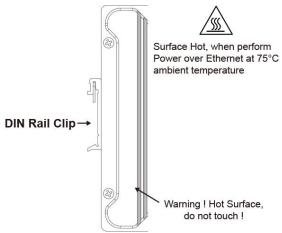
STEP 3: Insert the terminal block connector prongs into the terminal block receptor, which is located on the switch's top panel.

2.5. Connecting the grounding screw

Grounding screw is located on the front side of the switch. Grounding Screw helps limit the effects of noise due to electromagnetic interference (EMI) such as lighting or surge protection. Run the ground connection from the ground screw to the grounding surface prior to connecting devices. And tighten and wire to chassis grounding for better durability.

2.6. DIN Rail mounting

The EN50022 DIN-Rail plate should already attached at the back panel of the switch screwed tightly. If you need to reattach the DIN-Rail attachment plate to the switch, make sure the plate is situated towards the top, as shown by the following figures.



To mount the switch on DIN Rail track, do the following instruction:

- 1. Insert the top side of DIN Rail track into the slot of DIN Rail clip.
- 2. Lightly clip the bottom of DIN-Rail to the track and make sure it attached well.
- 3. To remove the switch from the track, reverse the steps.

2.7 Console

There is no attached console cable, you can wire the RS232 DB9 to Ethernet RJ45 connector by Cat.5/5E/6 cable. You can also contact our sales to buy one.

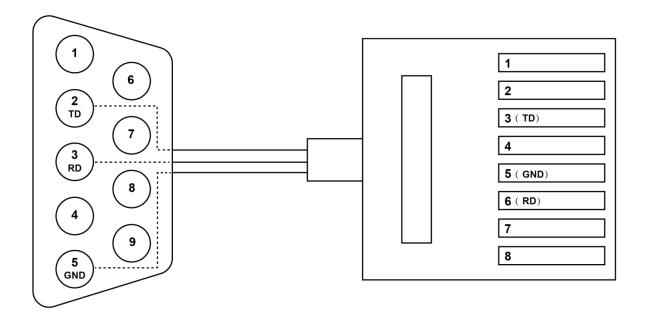
The Console pin Define in RJ45: 3: TxD, 6:RxD, 5:GND

Below is an example of the wiring table of the console cable.

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Note: We suggest to use three pin console at RJ45 end. If using 8 pin console cable at RJ45 end, please block or remove the 4th pin out.

3. Web management configuration

To access the management interface, Avcomm has several ways access mode through a network; they are web management, console management and telnet management. Web interface management is the most common way and the easiest way to manage a network, through web interface management, a switch interface offering status information and a subset of switch commands through a standard web browser. If the network is down, another alternative to access the management interface can be used. The alternative way is by using console and telnet management which is offer configuration way through CLI Interface. Avcomm also provide excellent alternative by configure the switch via RS232 console cable if user doesn't attach user admin PC to the network, or if user loses network connection to Managed Switch. This manual describes the procedures for Web Interface and how to configure and monitor the managed switch only. For the CLI management interface please refers to the CLI Command User Manual.

PREPARATION FOR WEB INTERFACE MANAGEMENT

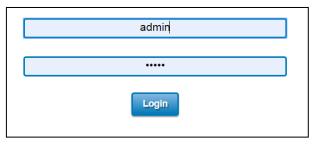
Avcomm provides Web interface management that allows user through standard web-browser such as Microsoft Internet Explorer, or Mozilla, or Google Chrome, to access and configure the switch management on the network.

- 1. Plug the DC power to the switch and connect switch to computer.
- 2. Make sure that the switch default IP address is 192.168.10.1.
- 3. Check that PC has an IP address on the same subnet as the switch. For example, the PC and the switch are on the same subnet if they both have addresses that start 192.168.10.x (Ex: 192.168.10.2). The subnet mask is 255.255.255.0.
- 4. Open command prompt and ping **192.168.10.1** to verify that the switch is reachable.
- 5. Launch the web browser (Internet Explorer or Mozilla Firefox or Google Chrome) on the PC.
- 6. Type http://192.168.10.1 (or the IP address of the switch). And then press Enter and the login page will appear.
- 7. For security concern, the system will ask you enter **New Username**, **Privilege**, **New Password** and **Confirm Password** at first Login, please follow the indication to enter new username, Privilege, and password. You must add New Username with **Privilege 15** (Administrator privilege) at first login.
- 8. Type New username and the password, then click Login.

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In this Web management for Featured Configuration, user will see all Avcomm Switch's various configuration menus at the left side from the interface. Through this web management interface user can configure, monitoring, and set the administration functions. The whole information used web management interface to introduce the featured functions. User can use all the standard web-browser to configure and access the switch on the network.

After the setting is changed on the configuration page/tab, user clicks on the "Submit" button at the bottom of the page to active the new settings. To save the changed settings permanently, user must click on "Save" at the top of the configuration page and click "Yes" to save all the submitted changes. Without "Save", the settings will be discarded if the switch is rebooted.

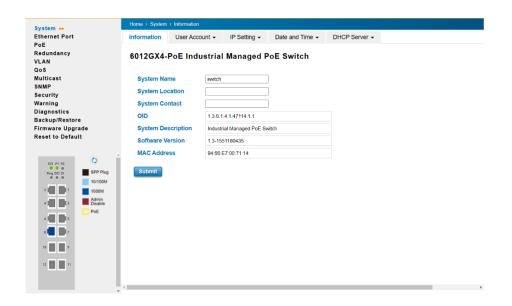


3.1. System

When the user login to the switch, user will see the system section appear. This section provides all the basic setting and information or common setting from the switch that can be configured by the administrator.

3.1.1. Information

Information section, this section shows the basic information from the switch to make it easier to identify different switches that are connected to User network. The figure below shows the interface of the Information section.





The description of the Information's interface is as below:

TERMS DESCRIPTION	
System	Default: switch
Name	Set up a name to the switch device.
System	Default: Blank
Location	User can specify the switch's physical location.
System	Default: Blank
Contact User can specify the contact person here. User can type the name,	
	address or other information of the administrator.
OID	Indicates the Object ID of the switch.
System	Display the name of the product.
Description	
Software	Display the firmware latest version that installed in the device.
Version	
MAC	Display the hardware's MAC address that assigned by the manufacturer.
Address	

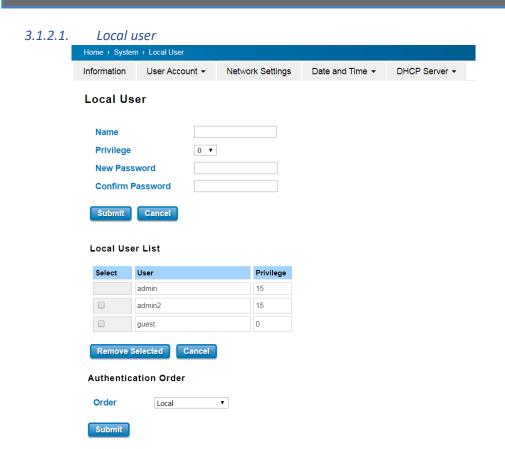
NOTE: For any kind of changes in configuration settings always remember to click on **Save** to save the settings. Otherwise, all of settings User has made will be lost when the switch is powered off or restarted.

After finishing the configuration, click on **Submit** to apply User settings.

3.1.2. User account

Avcomm' switch supports the management accounts; with the Name default setting is **admin** and the authority allow user to configure all of configuration parameters. Below is the **User Account** section that consists of two interfaces, Local User and Radius Interface.

NOTE: For security consideration, please change the password after first log in.





The Local User interface describes how to configure the system username, privilege and password for the web management login. To change the Name, privilege and Password, user just needs to input a new Name, select the Privilege and New Password then confirm the new password in this Local User section. After finished, click **Submit** to apply the changes. Don't forget to **Save** the settings. Try to re-login with the new Username and Password.

Privilege: The privilege 15 represent for administrator privilege, user can read and configure the new settings. The privilege 0 represent for Read-Only privilege. You must have at least one Username with Privilege 15 (Administrator privilege) in local user list, otherwise you can't change the switch setting any more.

Once you try change the new setting with "0" privilege, the system will prompt error message as below:

Your permission is not enough to perform the action!



Remove the user: you can Select the checkbox of the user, click "Remove Selected" to apply the change. You will see the below prompt message.

The settings were successfully changed!



Authentication Order: Select the order of the authentication types. Click "Submit" to apply the change.

Authentication Order



The description of the Local User interface is as below:

TERMS	DESCRIPTION
Name	Default: admin
	Key in new username here.
Privilege	15: Administrator, Read and Write the new configuration
	0: Guest, read-only
New Password	Default: admin
	Key in new password here.
Confirm Password	Re-type the new password again to confirm it.

After finished setting up the Username and Password, click on **Submit** to apply the configuration.

3.1.2.2. Radius server

The Remote Authentication Dial in User Service (RADIUS) mechanism is a centralized "AAA" (Authentication, Authorization and Accounting) system for connecting to network services. The fundamental purpose of RADIUS is to provide an efficient and secure mechanism for user account management. RADIUS server system allows you to access the switch through secure networks against unauthorized access.



Home > System > RADIUS Server					
Information	IP Setting ▼	Date and Time ▼	DHCP Server ▼		
RADIUS Authentication					
RADIUS Server 1					
RADIUS Server IP					
Shared Key					
Server Port					
RADIUS Server 2					
RADIUS Server IP					
Shared Key					
Server Port					
Submit					

How to set up a RADIUS server:

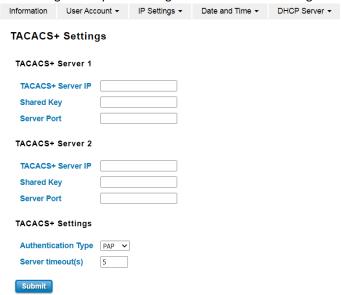
- a. Enter the IP address of the RADIUS server in Server IP Address
- b. Enter the **Shared Secret** of the RADIUS server
- c. Enter the **Server port,** if necessary, by default RADIUS server listens to port 1812
- d. Click Submit

The description of the RADIUS Authentication interface is as below:

TERMS	DESCRIPTION
RADIUS Server IP	Radius Server IP Address
Shared Key	Shared keys are used to verify that RADIUS messages, with the exception of
	the Access-Request message, are sent by a RADIUS-enabled device that is
	configured with the same shared key. Shared key also verify that the RADIUS
	message has not been modified in transit (message integrity).
Server Port	Set communication port of an external RADIUS server as the authentication
	database. The general value is 1812

3.1.2.3. TACTACS+

The Terminal Access Controller Access Control System (TACACS+) security protocol is a recent protocol developed by Cisco. It provides detailed accounting information and flexible administrative control over the authentication and authorization processes. TACACS+ allows for a single access control server (the TACACS+ daemon) to provide authentication, authorization, and accounting services independently. Below TACAS+ server setting allows you to configure TACAS+ Server settings.



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How to set up a TACACS+ server:

- Select the Authentication Type.
- b. Enter the **Authentication Timeout** in seconds.
- c. Enter the IP address of the TACACS+ server in Server IP Address.
- d. Enter the **Shared Secret** of the TACACS+ server.
- e. Enter the **Server port**, if necessary, by default TACACS+ server listens to port 49.
- f. Click Submit

The description of the TACAS+ interface is as below:

TERMS	DESCRIPTION
TACAS+ Server IP	TACACS+ Server IP Address.
	The system allows 2 TACAS+ servers
Share Key	Specifies the shared key for TACACS+ communications between the device
	and the TACACS+ server. The shared key must match the encryption used on
	the TACACS+ server.
Server Port	Set communication port of an external TACACS+ server as the
	authentication database. The general value is 49
Authentication Type	Type: PAP, ASCII, CHAP
	Select the authentication type to authenticate to the server.
Server Timeout	Default: 5
	The maximum number of seconds allowed establishing a TCP connection
	between the device and the TACACS+ server.

3.1.3. IP settings

IP Setting section allows users to configure both IPv4 and IPv6 values for management access over the network. Avcomm switch supports both IPv4 and IPv6 and can be managed through either of these address types.

3.1.3.1. IPV4

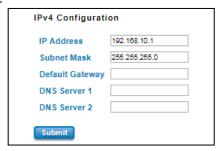
DHCP Client



When DHCP Client function is enabled, an IP address will be assigned to the switch from the network's DHCP server. In this mode, the default IP address will be replaced by the one assigned by DHCP server. If DHCP Client is disabled, the configured IP settings will be used. The DHCP client will announce the configured System Name as hostname to provide DNS lookup. The description of the columns is as below:

TERMS	DESCRIPTION
DHCP Client	Select to Enable or Disable to activate or
	deactivate the DHCP Client function.

IPv4 Configuration



The IPv4 Configuration includes the switch's IP address and subnet mask, as well as the IP address of the default gateway. In addition, input cells are provided for the IP addresses of a 1st and 2nd DNS server.

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Configure the managed switch's IP settings. The figure below shows the user interface of IPv4 Configuration.

The description of the columns is as below:

TERMS	DESCRIPTION
IP Address	Default: 192.168.10.1
	Set up the IP address reserved by User
	network for User switch. If DHCP Client
	function is enabled, no need to assign
	an IP address to switch as it will be
	overwritten by DHCP server and shown
	here.
Subnet Mask	Default: 255.255.25.0
	Assign the subnet mask for the IP
	address here. If DHCP Client function is
	enabled, no needs to assign the subnet
	mask.
Default	Assign the gateway for the switch here.
Gateway	
DNS Server 1,	Specifies the IP address of the DNS
DNS Server 2	server 1 and 2 that used in user
	network.

3.1.3.2. IPV6

IPv6 Setting

IPV6 Setting

IPv6 Address	Prefix Length
Add	
IPv6 Default Gateway	
Submit	
IPv6 Address	
fe80::9666:e7ff:fe12:933/64	
Remove Reload	

An Ipv6 address is represented as eight groups of four hexadecimal digits, each group representing 16 bits (two octets). The groups are separated by colons (the length of Ipv6 address is 128bits. An example of an Ipv6 address is: fe80::212:77ff:feff:1acb/64.

The description of the columns is as below:

TERMS	DESCRIPTION
lpv6	Add the IPv6 address. The network portion
Address	of the address can be configured by
	specifying the Prefix and using a EUI-64
	interface ID in the low order 64 bits. The
	host portion of the address is automatically
	generated using the modified EUI-64 form
	of the interface identifier (Switch's MAC
	address).



Prefix Length	The size of subnet or network, and it equivalent to the subnet mask, but written
	in different. Then click Add to apply new address to the system.
Ipv6 Default Gateway	The prefix value must be formatted according to the RFC 2373 "IPv6 Addressing Architecture," using 8 colonseparated 16-bit hexadecimal values. One double colon may be used in the address to indicate the appropriate number of zeros required to fill the undefined fields.
lpv6 Address	The default IP address of the Switch: fe80::212:77ff:feff:1acb/64 Select existed Ipv6 address and click Remove to delete IP address. Click Reload to refresh and reload list.

Neighbor Cache

The IPv6 neighbor table includes the neighboring node's IPv6 address, Interface, MAC Address, and the current state of the entry.



The description of the columns is as below:

TERMS	DESCRIPTION
Neighbor	The system will update Neighbor Cache
Cache	automatically, and user also can click
	Reload to refresh the table.

3.1.4. Date and time

3.1.4.1. Date and time setting

The Avcomm' switch has a time calibration function based on information from an NTP server or user specified time and date, allowing functions such as automatic warning emails to include a time and date stamp.

NOTE: The Avcomm' switch does not have a real-time clock. The user must update the Current Time to set the initial time for the Avcomm' switch after each reboot, especially when there is no NTP server on the LAN or Internet connection.



Date and Time

Current Time	Yr 2017 Mon 01 Day 1 Hr 05 Mn 34 Sec 28
	Get PC Time
Time Zone	[(GMT) Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London ▼
NTP	☐ Enable NTP client update
1st Time Server	N/A
2st Time server	N/A
Daylight saving Time	□isable ▼
Daylight Saving Start	[1st ▼] Sun ▼]in [3an ▼]at [00 ▼] [00 ▼]
Daylight Saving End	[1st ▼] [Sun ▼]in [Jan ▼]at [00 ▼] [00 ▼]
Submit	

The description of the columns is as below:

TERMS	DESCRIPTION
Current	User can configure time by input it
Time	manually. User also can click the Get Time
	from PC to get PC's time setting.
Time	Choose the Time Zone section to adjust the
Zone	time zone based on the user area.
NTP	Enable NTP Client update by checking this
	box. The system will send request packet to
	acquire current time from the NTP server
	that assigned.
	*Make sure that the switch also has the
	internet connection.
1st Time	Choose from NTP Server List, to adjust User
Server &	system time.
2nd Time	
Server	
Daylight	Enable the Daylight-Saving Function and the
Saving	setting of function start and end time or
Time	disable it.
Daylight	Allows user to set the Start and End time
Saving	individually.
Start &	
Daylight-	
Saving	
End	

After finished configuring, click on **Submit** to activate the configuration.

IEEE 1588 PTP

IEEE 1588

IEEE 1588 was published in 2002, expands the performance capabilities of Ethernet networks to control systems that operate over a communication network. In recent years an increasing number of electrical power systems have been using a more distributed architecture with network technologies that have less stringent timing specifications. IEEE 1588 generates a master-slave relationship between the clocks and enforces the specific timing requirements in such power systems. All devices ultimately get their time from a clock known as the grandmaster clock. In its basic form, the protocol is intended to be administration free."

How Does an Ethernet Switch Affect 1588 Synchronization?

An Ethernet switch potentially introduces multi-microsecond fluctuations in the latency between the 1588



grandmaster clock and a 1588 slave clock. When these fluctuations are incorrect, it will cause synchronization errors. The magnitude of these fluctuations depends on the design of the Ethernet switch and the details of the communication traffic. Experiments with prototype implementations of IEEE 1588 indicate that with suitable care the effect of these fluctuations can be successfully managed. For example, use of appropriate statistics in the 1588 devices to recognize significant fluctuations and use suitable averaging techniques in the algorithms controlling the correction of the local 1588 clock will be good design means to achieve the highest time accuracy.

Can Ethernet switches be designed to avoid the effects of these fluctuations?

A switch can be designed to support IEEE 1588 while avoiding the effects of queuing. In this case two modifications to the usual design of an Ethernet switch are necessary:

- 1. The **Boundary Clock and Transparent Clock** functionalities defined by IEEE 1588 must be implemented in the switch.
- 2. The switch must be configured so that it does not pass IEEE 1588 message traffic using the normal communication mechanisms of the switch.

Such an Ethernet switch will synchronize clocks directly connected to one of its ports to the highest possible accuracy.

The main function of IEEE 1588 is to synchronize the clocks of different end devices over a network at speeds faster than one Micro-second. After time synchronized, the system time will display the correct time of the PTP server.

3.1.4.2. PTP setting

The PTP can be set in this PTP Setting webpage in which the user can configure PTP. The top part of this figure allows the users to enable or disable the PTP function. To enable PTP on the managed switch, please choose Enable. Note that the PTP functions will not active if the operation is disabled. Please see description of PTP Setting in table description. Note that after setting the desired PTP Setting, please click Apply button to allow the configuration take effect.

PTP Setting

Operation	Disable ▼
Operation Mode	Auto Elect ▼
Synchronization Interval	0(1s) ▼
Announce Interval	1(2s) ▼
Announce Receipt Timeout	6
Minimum Delay Request Interval	1(2s) ▼
Domain Number	0
Priority 1	128
Priority 2	128
Delay Mechanism	E2E ▼
Acorbi	

The description of the columns is as below:

TERMS	DESCRIPTION
Operation	Default: Disable
	Enable/Disable the PTP function. This
	is the main option that needs to be
	enabled so that the PTP function will
	work
Operation Mode	Default: Auto Elect
	Choose Mode (Auto Elect, Preferred
	Master Clock or Slave)
Synchronization	Default: 0 (1s)

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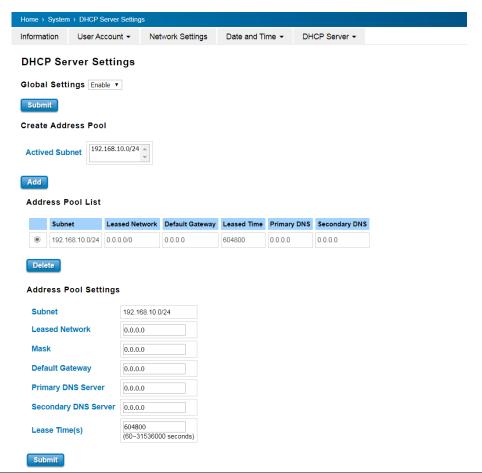
luta mal	Catalog intermed afthe company deat
Interval	Set the interval of the sync packet
	transmitted time. Small interval
	causes too frequent sync, which will
	cause more load to the device and
	network.
Announce	Default: 1 (2s)
Interval	Sets the announce message interval
Announce	Default: 6
Receipt Timeout	The multiple of announce message
	receipt timeout by the announce
	message interval.
Minimum Delay	Default: 1 (2s)
Request Interval	Minimal delay request message
	interval
Domain Number	Subdomain name (IEEE 1588-2002) or
	the domain Number (IEEE 1588-2008)
	fields in PTP messages
Priority 1	Default: 128
	Set the clock priority 1 (PTP version 2).
	The lower values take precedence to
	be selected as the master clock in the
	best master clock algorithm, 0 =
	highest priority, 255 = lowest priority.
Priority 2	Default: 128
	Set the clock priority 2 (PTP version 2).
	The lower values take precedence to
	be selected as the master clock in the
	best master clock algorithm (BMCA), 0
	= highest priority, 255 = lowest
	priority.
Delay	Default: E2E
Mechanism	Configures the delay mechanism in
	boundary clock mode.
	E2E - The delay request or response
	mechanism used in the boundary
	clock mode.
	P2P - The peer-to-peer mechanism
	used in the boundary clock mode

3.1.5. DHCP server

DHCP Server Setting



Avcomm' switch has DHCP Server Function that will provide a new IP address to DHCP Client. After enable DHCP Server function, set up the Network IP address for the DHCP server IP address, Subnet Mask, Default Gateway address and Lease Time for client. Below is the DHCP Server Setting interface The description of the columns is as below:



TERMS	DESCRIPTION
Global	Select to Enable or Disable to activate and deactivate DHCP
Setting	Server function.
Address	Add address pool to local DHCP Server.
Pool Add	Select the IP address/mask in Activated Subnet and Click "Add".
	After applied, you can see the new Pool in Address Pool List.
Address	Choose the address pool setting that has been entered.
Pool List	You can "Delete" it in the list.
Pool	Add address pool name to local DHCP Server
Name	
Network	Enter the starting IP addresses for the DHCP server's IP
	assignment.
Mask	Assign the subnet mask for the IP address here.
Default	Enter the ending IP addresses for the DHCP server's IP
Gateway	assignment.
DNS	Type the Primary, Secondary DNS Server's IP address.
Server	
Lease	The maximum length of time for the IP address lease. Enter the
Time	Lease time in minutes. (Lease Time range: 60-31536000 seconds)

The DHCP Server will automatically assign an IP address to the computers on the LAN/private network. Be sure to set user computers to be DHCP clients by setting their TCP/IP settings to "Obtain an IP Address Automatically." When user turns the computers on, they will automatically load the proper TCP/IP settings provided by the

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switch. If User manually assigns IP addresses to User computers or devices, make sure the IP addresses are outside of this range or User may have an IP conflict. After finished configuring, click on **Submit** to activate the configuration.

Excluded Address List

The figure below shows the **Excluded Address List**, the IP address that is listed in the **Excluded Address List** table will not be assigned to the network devices.



The description of the columns is as below:

TERMS	DESCRIPTION
Excluded Address	Type a specific address into the Excluded IP field for the
List	DHCP server reserved IP address. Then click Add, to
	remove an IP address from the list click Remove . To
	refresh the list, click Reload .

Static Port/IP Binding List

The figure below is the web interface for **Static Port/IP Binding List**.

Static Port/IP Binding List



Type the specific Port and IP address, and then click **Add** to add a new Port & IP address binding rule for a specific client. The description of the columns is as below:

TERMS	DESCRIPTION
Port	The port that wishes binding.
IP	The IP address that will assign to the device with the Binding MAC
Address	address.

To remove from the binding list, select the index and click **Remove**. To refresh the list, click **Reload**.

Static MAC/IP Binding List

The figure below is the web interface for **Static MAC/IP Binding List**.



Static MAC/IP Binding List



Type the specific MAC and IP address, and then click **Add** to add a new MAC & IP address binDINg rule for a specific client.

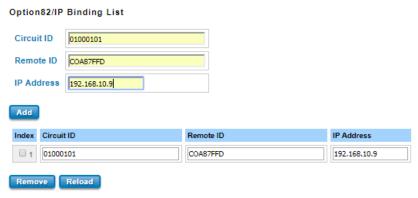
The description of the columns is as below:

TERMS	DESCRIPTION
MAC Address	The MAC address of the device that wishes binding.
IP Address	The IP address that will assign to the device with the
	Binding MAC address.

To remove from the binding list, select the index and click Remove. To refresh the list, click Reload.

Option 82/IP Binding List

The figure below is the web interface for **Option 82/IP Binding List**.



Type the specific Circuit ID, Remote ID, and IP address, and then click **Add** to add a new binDINg rule for a specific client.

The description of the columns is as below:

TERMS	DESCRIPTION
Circuit ID	The Circuit ID of the device that wishes binding.
Remote ID	The Remote ID of the device that wishes binding.
IP Address	The IP address that will assign to the device with the
	Binding MAC address.

To remove from the binding list, select the index and click **Remove**. To refresh the list, click **Reload**.

Option 82/IP Binding List

The figure below is the web interface for **Option 82/IP Binding List**.



Option82/IP Binding List

Circuit ID	01000101				
Remote ID	COA87FFD				
IP Address	IP Address 192.168.10.9				
Add					
Index Circuit ID		Remote ID	IP Address		
□ 1 01000:	101	COA87FFD	192.168.10.9		
Remove					

Type the specific Circuit ID, Remote ID and IP address, and then click **Add** to add a new binding rule for a specific client.

The description of the columns is as below:

TERMS	DESCRIPTION	
Circuit ID	The Circuit ID of the device that wishes binding.	
Remote ID	The Remote ID of the device that wishes binding.	
IP Address The IP address that will assign to the device with the Bind		
	MAC address.	

To remove from the binDINg list, select the index and click Remove. To refresh the list, click Reload.

DHCP Option 82

The DHCP Relay Agent (or DHCP Option 82) makes it possible for DHCP broadcast messages to be sent over routers. The DHCP Relay Agent enables DHCP clients to obtain IP addresses from a DHCP server on a remote subnet, or those that are not located on the local subnet.

DHCP Option 82 is used by the relay agent to insert additional information into the client's DHCP request. The Relay Agent Information option is inserted by the DHCP relay agent when forwarding client originated DHCP packets to a DHCP server. Servers can recognize the Relay Agent Information option and use the information to implement IP addresses to Clients.

When DHCP Option 82 is enabled on the switch, a subscriber device is identified by the switch port through which it connects to the network (in addition to its MAC address). Multiple hosts on the subscriber LAN can be connected to the same port on the access switch and are uniquely identified.

The Option 82 information contains 2 sub-options, Circuit ID and Remote ID, which define the relationship between the end device IP and the DHCP Option 82 server. The **Circuit ID** is a 4-byte number generated by the Ethernet switch—a combination of physical port number and VLAN ID.

DHCP Option 82



The description of the columns is as below:



TERMS	DESCRIPTION
DHCP Option 82 Select to Enable or Disable to activate or deac relay agent function, and then select the modi type of option 82.	
Helper Address	There are 4 fields for the DHCP server's IP address. Fill the field with preferred IP address of DHCP Server.

And click **Submit** to activate the DHCP relay agent function. All the DHCP packets from client will be modified by the policy and forwarded to DHCP server through the gateway port. When **Option 82** is enabled on the switch, a subscriber device is identified by the switch port through which it connects to the network (in addition to its MAC address).

Relay Policy

Replace - Replaces the existing option 82 field and adds new option 82 field. (This is the default setting).

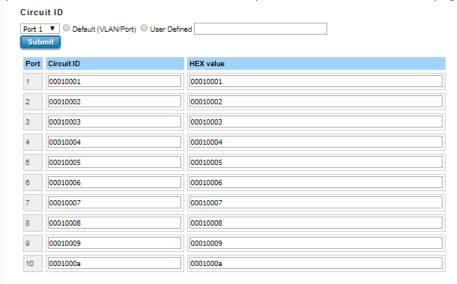
Keep - Keeps the original option 82 field and forwards to server.

Drop - Drops the option 82 field and do not add any option 82 field.



Circuit ID & Remote ID

The DHCP Option 82 information also contains 2 sub-options, **Circuit ID** and **Remote ID**, which define the relationship between the end device IP and the DHCP Option 82 server. The Circuit ID is a 4-byte number generated by the Ethernet switch. To activate this section, please make sure that DHCP Relay Agent is enabled.



The format of the **Circuit ID** is shown above: 00–01–00–01, this is where the first byte is "00", the second and the third byte "01-00" is formed by the port VLAN ID, and the last byte "01" is formed by the port number. For example: 00–01–00–01 is the **Circuit ID** of port number 1 with port VLAN ID 1.



The **Remote ID** identifies the relay agent itself and can be one of the following:

1. The IP address of the relay agent.



- 2. The MAC address of the relay agent.
- 3. A combination of IP address and MAC address of the relay agent.
- 4. A user-defined string.

DHCP Leased Entries

The figure below shows the **DHCP Leased Entries.** It will show the MAC and IP address that was assigned by switch

DHCP Leased Entries



Click the **Reload** button to refresh the list.

The description of the columns is as below:

TERMS	DESCRIPTION
IP Address	IP address that was assigned by switch.
MAC Address	MAC address that was assigned by switch.
Leased Time Remains	Remains time for the IP address leased

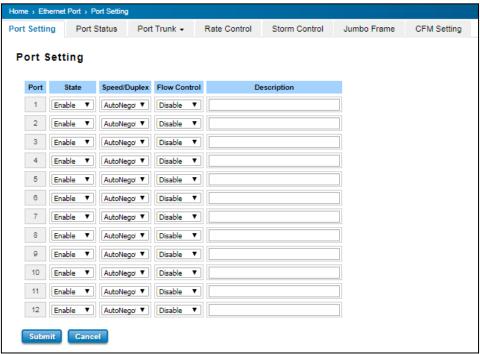
3.2. Ethernet port

Ethernet Port section is used to access the port configuration and rate limit control. It also allows User to view port status and port trunk information.

3.2.1. Port setting

Port Settings section allows users to enable or disable each port function; state the speed/duplex of each port; and enable or disable the flow control of the port.

The description of the columns is as below:



TERMS	DESCRIPTION	
Port	Shows port number	
State	Default: Enable	
	Enable or disable a port	
Speed/Duplex	Default: Auto Negotiation	
	Users can set the bandwidth of each port as Auto-negotiation, 100	
	full,100 half,10 full,10 half mode for Giga Ethernet Port 1~8 (ge1~ge8).	

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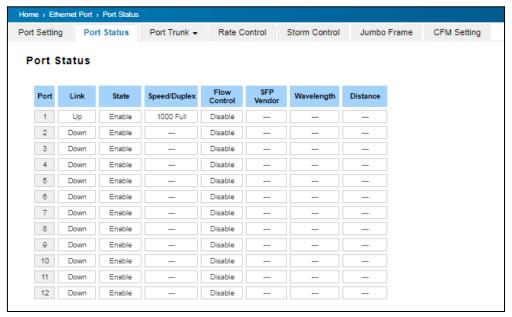


	For Gigabit Ethernet Fiber Port 9~12: (ge9~ge12) , it can be set up to 100M Full Duplex (100 Full) only.
Flow Control	Default: Disable
	Enable means that User need to activate the flow control function to let the flow control of that corresponding port on the switch to work. Disable means that User doesn't need to activate the flow control function, as the flow control of that corresponding port on the switch will work anyway.
Description	The description of interface.

After finished configuring the settings, click on **Submit** to save the configuration.

3.2.2. Port status

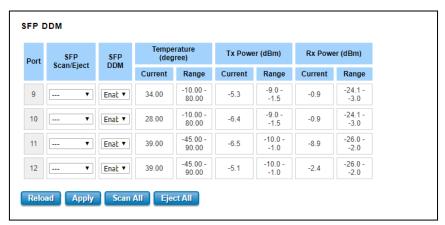
Port Status provides current port status.



SFP DDM

Avcomm Industrial Switch supports the SFP module with digital diagnostics monitoring (DDM) function. This technology allows the user to monitor real-time parameters of the fiber optic transceivers, like optical input/output power, temperature, and transceiver supply voltage of an SFP module via SFP DDM section. This section shows and configures the operational status, such as Scan/Eject the SFP, Enable/Disable SFP DDM, Temperature degree, Tx Power statistics, Rx Power Statistics in real time.

From the figure above, the real-time diagnostic parameters can be monitored to alert the system when the



transceiver's specified operating limits are exceeded, and compliance cannot be ensured. Basically, the SFP DDM has its own specification, as we can see from the table it is showed the temperature, Tx Power and Rx



Power range. If all the current values are higher or lower than the available range or does not meet the SFP vendor specification, there would be a problem for the fiber connection.

The description of the Port Status and SFP DDM columns is as below:

TERMS	DESCRIPTION	
SFP Scan/Eject	Scan the SFP module or Eject the SFP module.	
SFP DDM	Enable/Disable the DDM function.	
Temperature	The specific temperature range and current	
	temperature detected of DDM SFP transceiver.	
Tx Power (dBm)	Tx Power (dBm) The range and current transmit power of DDM SF	
	transceiver.	
Rx Power (dBm)	The range and current received power of DDM SFP	
	transceiver.	

Click **Reload** to reload all port information, click **Scan All** to scan the SFP transceiver module and display the statistics. **Eject All** to eject the SFP transceiver that User has selected or plugged. User can eject one port or eject all by click the **Eject All** button. Click **Apply** to apply the configuration that just made.

3.2.3. Port trunk

Port Trunk, also called "Link Aggregation", is a method of combining multiple network connections in parallel to increase throughput beyond what a single connection could sustain. The aggregated ports can be viewed as one physical port so that the bandwidth is higher than merely one single Ethernet port. The member ports of the same trunk group can balance the loading and backup for each other. Avcomm' industrial managed switches support 2 types of Port Trunk. One is LACP (dynamic) and the other is Static. Link Aggregation Control Protocol (LACP), which is a protocol running on layer 2, provides a standardized means in accordance with IEEE 802.3ad to bundle several physical ports together to form a single logical channel. LACP mode is more flexible, and it can change modes, either trunk or single port. Dynamic Port Trunk also provides a redundancy function, in case one of the links fails. If one of the trunk members has failed, it will still work well in LACP mode, but it will link down if using static mode. All the ports within the logical channel or so-called logical aggregator work at the same connection speed and LACP operation requires full-duplex mode. Static mode is still necessary because some devices only support static trunk.

Port Trunk Concept

Port trucking protocol that provides the following benefits:

- Flexibility in setting up User network connections, since the bandwidth of a link can be doubled, tripled, or quadrupled.
- Redundancy—if one link is broken, the remaining trunked ports share the traffic within this trunk group.
- Load sharing—MAC client traffic can be distributed across multiple links.

To avoid broadcast storms or loops in User network while configuring a trunk, first disable or disconnect all ports that User want to add to the trunk or remove from the trunk. After User finish configuring the trunk, enable or re-connect the ports.

If all ports on both switch units are configured as 100BaseTX and they are operating in full duplex mode, this means that users can double, triple, or quadruple the bandwidth of the connection by port trunk between two switches.

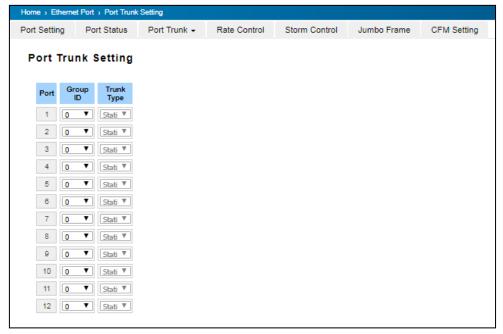
When User activates port trunk, certain settings on each port will be reset to factory default values or disabled:

- Communication redundancy will be reset.
- 802.1Q VLAN will be reset.
- Multicast Filtering will be reset.
- Port Lock will be reset and disabled.
- Set Device IP will be reset.
- Mirror will be reset.

After port trunk has been activated, User can configure these items again for each trunk port.



Port Trunk Setting



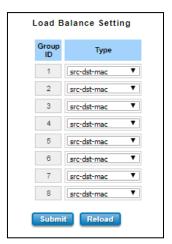
The switch can support up to 8 trunk groups with 2 trunk members. Since the member ports should use same speed/duplex, max trunk members would be 8 for 100Mbps, and 2 members for Gigabit.

The description of the columns is as below:

TERMS	DESCRIPTION
Group ID	Default: 0
	Group ID is the ID for the port trunk group. Ports with same group ID
	are in the same group.
Туре	Default: Blank
	Static and LACP. Each Trunk Group can only support Static or LACP.
	Choose the type of User need here.

Click on **Submit** to apply the configuration and **reload** to refresh the table.

Load Balance Setting



Load Balance Type: Each Trunk Group can support several Load Balance types that can be seen from the table below:

Туре	Description



src-mac	load distribution is based on the source MAC address
dst-mac	load distribution is based on the destination-MAC address
src-dst-mac	load distribution is based on the source and destination MAC address
src-ip	load distribution is based on the source IP address
dst-ip	load distribution is based on the destination IP address
src-dst-ip	load distribution is based on the source and destination IP address

Click **Submit** to apply your settings.

Port Trunk Status

This page shows the status of port aggregation. Once the aggregation ports are negotiated well, User will see following status. The figure below is the Port Trunk Status interface.



Port Trunk Status

Group ID	Туре	Aggregated Ports	Individual Ports	Link Down Ports
1	Static	1		2
2	N/A			
3	N/A			
4	N/A			
5	N/A			
6	N/A			
7	N/A			
8	N/A			

Reload

The description of the columns is as below:

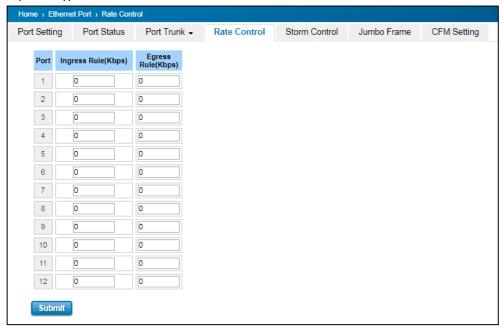
TERMS	DESCRIPTION	
Group ID	Display Trunk 1 to Trunk 5 setup in Aggregation Setting.	
Туре	Static or LACP setup in Aggregation Setting.	
Aggregated Ports	When LACP links well, User can see the member ports in aggregated	
	column.	
Individual Ports	When LACP is enabled, member ports of LACP group which are not	
	connected to correct LACP member ports will be displayed in the	
	Individual column.	
Link Down	When LACP is enabled, member ports of LACP group which are not	
	linked up will be displayed in the Link Down column.	

To refresh the list, click **Reload**.



3.2.4. Rate control

Rate control is a form of flow control used to enforce a strict bandwidth limit at a port. User can program separate transmit (Egress Rule) and receive (Ingress Rule) rate limits at each port, and even apply the limit to certain packet types.



The description of the columns is as below:

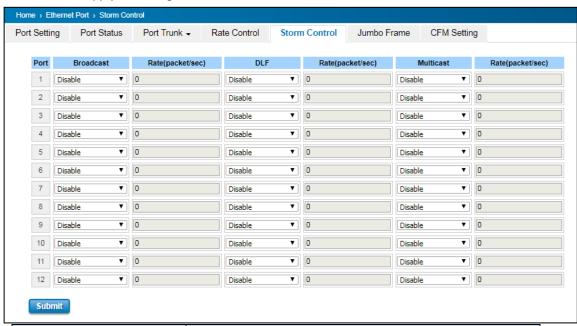
TERMS	DESCRIPTION
Packet Type	Select the packet type that wanted to filter.
Ingress	The packet types of the Ingress Rule listed here include Broadcast Only / Broadcast and multicast / Broadcast, Multicast and Unknown
	Unicast or All.
Egress	The packet types of the Egress Rule (outgoing)
	only support all packet types.
Rate (Ingress & Egress)	Default value Ingress:0 Kbps
	Default value Egress: 0 Kbps (0 stands for
	disabling the rate control for the port.)
	The step of the rate is 64kbps.

Click on **Submit** to apply the configuration.



3.2.5. Storm control

A LAN storm appears when packets flood the LAN, creating excessive traffic and degrading network performance. Errors in the implementation, mistakes in network configuration, or users issuing a denial-of-service attack can cause a storm. Storm control prevents traffic on a LAN from being disrupted by a broadcast, DLF, or multicast storm on a port. In this page, user can configure the storm control for each port. Click Submit to apply the configuration.

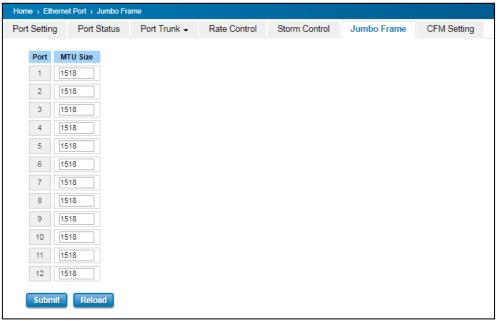


TERMS	DESCRIPTION
Broadcast	Default: Disable
	Set enable to control Broadcast Packets
DLF	Default: Disable
	Set enable to control Destination Lookup Failure
	packets
Multicast	Default: Disable
	Set enable to control Multicast Packets
Rate (Packet/Sec)	Rate limit value 0~262142 packet/sec



3.2.6. Jumbo frame

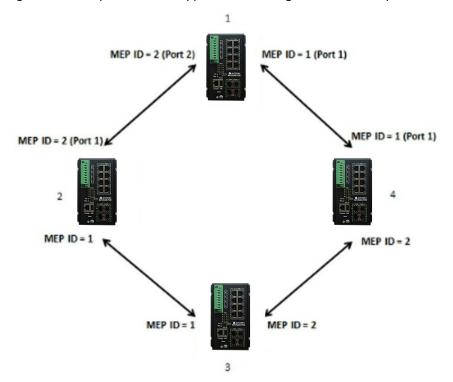
The switch allows user to configure the size of the Maximum Transmission Unit. The default value is 1,518bytes. The maximum Jumbo Frame size is 9,216 bytes.



3.2.7. CFM setting

Ethernet Connectivity Fault Management (CFM, IEEE 802.1ag) is an end-to-end Ethernet OAM that can cross multiple domains to monitor the health of the entire service instance. A service instance can be a native Ethernet VLAN. CFM is a connectivity checking mechanism that uses its own Ethernet frames (its Ethertype is 0x8902 and it has its own MAC address) to validate the health of the service instance.

Continuity Check Protocol (CCP): "Heartbeating" messages for CFM. The Continuity Check Message (CCM) provides a means to detect connectivity failures in an MA. CCMs are multicast messages. CCMs are confined to a domain (MD). These messages are unidirectional and do not solicit a response. Each MEP transmits a periodic multicast Continuity Check Message inward towards the other MEPs. The switch support Hardware CCM transition. The transition/receiving interval can up to 3.3ms to support detection Gigabit Ethernet cooper interface in 10ms.



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The MEP ID in a link connection should be the same. For the example above the ERPS Ring, the port 1 from device one, the MEP ID is 1 and the port 1 from device 4, the MEP ID is also 1. In one device the MEP ID cannot be the same, it can be used only for a port. Below is the CFM CCP configuration page. In this page user may configure the Maintenance Domain, Maintenance Association, and the Maintenance association End Point setting.

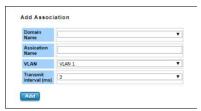
Add Domain



Add the Domain name and the MD level then click Add.

TERMS	DESCRIPTION
MD Level	Select the MD Level from 0~7
	The eight levels range from 0 to 7. A hierarchical relationship exists
	between domains based on levels. The larger the domain, the higher the
	level value.
	Recommended values of levels are as follows:
	Customer Domain: Largest (e.g., 7)
	Provider Domain: In between (e.g., 3)
	Operator Domain: Smallest (e.g., 1)
Domain Name	Enter a new Domain Name. Domain name, maximum of 43 characters

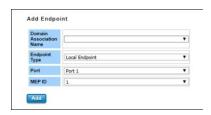
Add Association



Choose the Domain Name from the list that has been added up then add a new Association Name for the Maintenance Association. After that choose the VLAN, please create VLAN first, and each port set to be "tagged" Add the Domain association name, end point type, port number and the MEP ID then click **Add**.

TERMS	DESCRIPTION
Domain Name	Choose the Domain Name that has been added
Association Name	Enter the Association Name. Association name, maximum of 45 characters
VLAN	Choose VLAN that has been assigned
Domain Name	Enter a new Domain Name. Domain name, maximum of 43 characters

Add Endpoint



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Points at the edge of the domain, define the boundary for the domain. A MEP sends and receives CFM frames through the relay function, drops all CFM frames of its level or lower that come from the wire side.

All the configurations above will directly appear at the three tables below, Domain Table, Association Table and the Endpoint Table.

T	
TERMS	DESCRIPTION
Domain Association	Choose the Domain Association Name that has been added
Name	
Endpoint Type	Default: Local Endpoint
	Choose between Local Endpoint and Remote Endpoint
	Local Endpoint: Set the port as the Continuity Check Message
	(CCM) sender.
	Remote Endpoint: Set the port as the Continuity Check Message
	(CCM) receiver.
Port	Default: Port 1
	Choose port that need to be assigned
MEP ID	Default: 1
	Choose the MEP ID. One MEP refer to one MEP ID.



Domain Table

This section shows the Domain entry. User may delete the list, by select the list and click Remove Selected

Association Table



This section shows the Association entry. In this table, user can configure the Configure Continuity Check Message transmit interval (default 3 ms), and after that click Submit to apply the setting. User may delete the list, by select the list and click **Remove Selected**

Endpoint Table

This section shows the Endpoint entry. User may delete the list, by select the list and click Remove Selected



3.3. POWER OVER ETHERNET (PoE MODELS ONLY)

Power over Ethernet has become increasingly popular due in large part to the reliability provided by PoE Ethernet switches that supply the necessary power to Powered Devices (PD) when AC power is not readily available or cost-prohibitive to provide locally. AVCOMM' industrial DIN Rail PoE Switch compliant with IEEE 802.3af and IEEE 802.3at. All of AVCOMM' switches adapt 8-Port PoE injectors in port 1 to port 8, each port with the ability to deliver 30W to compatible IEEE 802.3at standard and provides 240W power budget for hall system.

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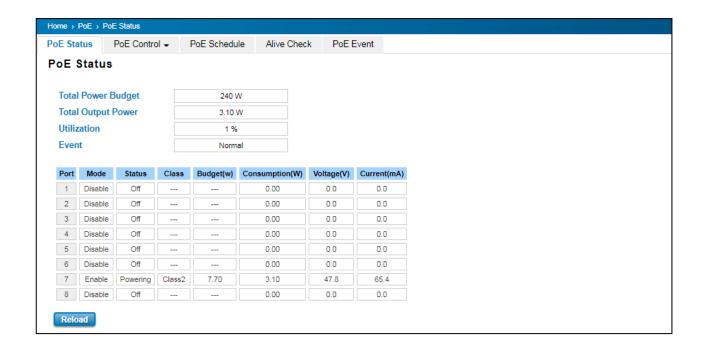


Power over Ethernet can be used with:

- Surveillance cameras
- Security I/O sensors
- Industrial wireless access points
- Emergency IP phones

3.3.1. PoE STATUS

The PoE Status page shows the system PoE status and the operating status of each PoE Port. The information includes PoE mode, Operation status, and PD class, Power Consumption, Voltage and Current. For example, in the figure below, Port 7 was enabled and is supplying power to a Class 2 Powered Device (PD) indicated under the Classification column. The PD device is rated at 47.8V and 65.4mA. The total power consumption for this PD is 3.10W with Budget 7.70W. To check the status of the PoE port, please click on the Reload button.





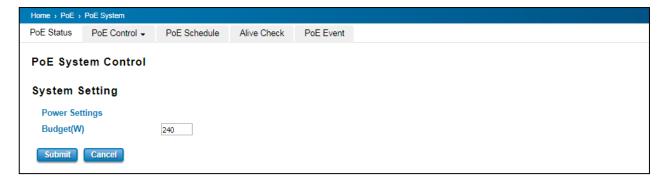
The description of the columns is as below:

TERMS	DESCRIPTION
Mode	Enable/Disable/Schedule Indicates the PoE port status
Status	Default: Off
	PoE status is included Off, Powering, and Searching.
	Off – PoE is inactive.
	Powering – PoE is enabled and powering the PD.
	Searching – Searching the PD which need the power.
Class	Indicates the PD included in which PoE class.
Consumption (W)	Indicates the actual Power consumed value for PoE port
Voltage (V)	Indicates the actual Voltage consumed value for PoE port
Current (mA)	Indicates the actual Current consumed value for PoE port

3.3.2. PoE CONTROL

The PoE control includes 3 parts, **System Setting**, **Port setting** and **PD status detection**. The following section will introduce the function.

System Setting



The figure above is **System Setting** interface. In this section, user can enable or disable the PoE function.

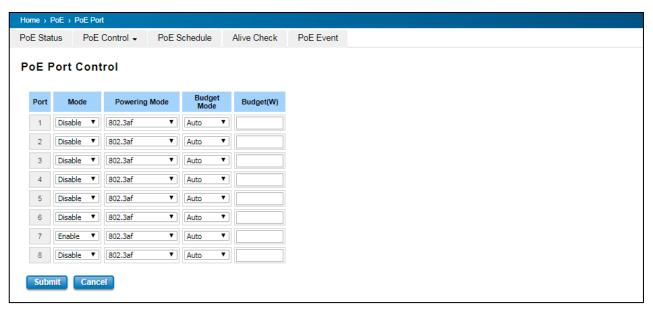
The description of the columns is as below:

TERMS	DESCRIPTION
PoE System	Enable or disable system's PoE function.
Budget (W)	Default: 240W
	The power supply maximum output budget.

After finished configuring the settings, click on **Submit** to save the configuration.

PoE Port Control





The description of the columns is as below:

TERMS	DESCRIPTION
Mode	Enable/Disable/Schedule port's PoE function.
Powering Mode	802.3af, 802.3at (LLDP), 802.3at (2-event) and forced mode. *Forced mode will ignore the classification behaviors and apply power onto the RJ-45, uses the forced mode must be carefully.
Budget Mode	Choose budget mode as auto or manual. If auto the budget would be delivered automatically based on the end device requirement. If user choose manual, user can input the number at the budget text box.
Budget (W)	Input the budget.

If the system PoE consumption is over the system budget control, the PoE system will turn off low priority port PoE function, until the consumption is becomes smaller than the system budget. After finished configuring the settings, click on **Submit** to save the configuration.

To enable the IEEE 802.3at High Power PoE function, the power input voltage should be DC 50 ~57V to obtain better performance. Applies DC 48V to PoE Switch and perform 30W high power output may cause the PoE disable automatically. To avoid this issue, we suggest adjust the power supply output to 50V DC or higher. In usually, the Switching power supply adopted adjust resistor for voltage fine tune.

WARNING: During the PoE operating, the surface will accumulate heat and caused surface temperature becomes higher than ambient temperature. Do remember don't touch device surface during PoE operating.

3.3.3. PoE SCHEDULING

For energy saving or power recycle powered devices, the PoE managed switch's **PoE scheduling** interface allows users to appoint any date and time to enable or disable PoE functions for each PoE port. User need to configure **PoE Scheduling** and select a target port manually to enable this function. The figure below is PoE Schedule interface.

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PoE Schedule

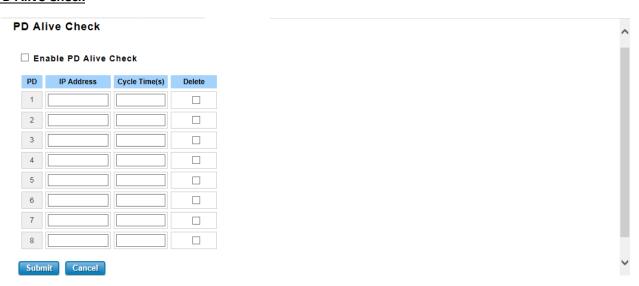
PoE Schedule Disable V on Port 1 V

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
00:00							
01:00							
02:00							
03:00							
04:00							
05:00							
06:00							
07:00							
08:00							

The PoE schedule supports hourly and weekly base PoE schedule configuration. **Enable** and select the target port and marking the time frame, then click **Submit** to activate the PoE scheduling function on selected port.

3.3.4. ALIVE CHECK

PD Alive Check



AVCOMM' Switches support a useful function that help user to maintain the PD's status and help use to saving the maintenance time and money. Once user defined this function, the PoE Switch will request PD system and turn-off PoE power if PD system does not echo the request. After the duration time (cycle time), the PoE switch will start request PD again.

The description of the columns is as below:

TERMS	DESCRIPTION
IP address	PD's IP-address that installed on the port.
Cycle time	User measured the PD system boots duration time. *Most of PD system – IP camera will take at least 40~50 seconds. Here, we suggest that user sets the cycle time to 90 seconds.
Delete	Delete PD's IP-address that has been selected.

After finished configuring the settings, click on **Submit** to save the configuration.

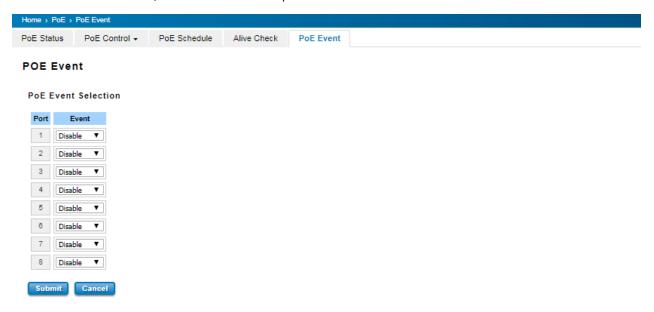
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3.3.5. POE EVENT

In this section, user is allowed to configure the PoE Event, the value is Enable and Disable. When the status is enabled PoE itself will detect the PD, then it will deliver the power when the PD is detected.

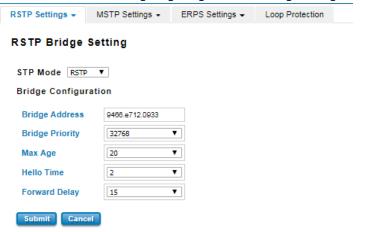


3.4. Redundancy

Redundancy role on the network is to help protect critical links against failure, protects against network loops, and keeps network downtime at a minimum. Sustainable, uninterrupted data communication network is critical for industrial applications. Network Redundancy allows user to set up redundant loops in the network to provide a backup data transmission route if a cable is inadvertently disconnected or damaged. This switch supports Rapid Spanning Tree Protocol (RSTP)/Multiple Spanning Tree Protocol (MSTP) and ITU-T G.8032 v1/v2 Ethernet Ring Protection Switching (ERPS). ERPS (Ethernet Ring Protection Switching) or ITU-T G.8032 is a loop resolution protocol, just like STP. Convergence time is much quicker in ERPS. Unlike in STP, most of the ERPS parameters are management configured – which link to block in the start etc. Normally ERPS is implemented with-in the same administrator domain, there by having control on the nodes participating in the Ring. This technology provides sub-50ms protection and recovery switching for Ethernet traffic. This is a particularly important feature for industrial applications since it could take several minutes to locate the disconnected or severed cable.

3.4.1. RSTP

This page allows select the RSTP mode and configuring the global RSTP Bridge Configuration.





The STP mode includes the **STP**, **RSTP**, **MSTP** and **Disable**. User can select the STP mode for user system first. The default mode is RSTP enabled. After user selects the STP or RSTP mode; user should continue to configure the global Bridge parameters for STP and RSTP. If user selects the MSTP mode, user need go to MSTP Configuration page.

Spanning Tree Protocol (STP)

STP is a Layer 2 link management protocol that provides path redundancy while preventing loops in the network. For a Layer 2 Ethernet network to function properly, only one active path can exist between any two stations. Spanning-tree operation is transparent to end stations, which cannot detect whether they are connected to a single LAN segment or a switched LAN of multiple segments.

Rapid Spanning Tree Protocol (RSTP)

If the destination from a switch is more than one path, it will lead to looping condition that can generate broadcast storms in a network. The spanning tree was created to combat the negative effects of message loops in switched networks. A spanning tree algorithm is used to automatically sense whether a switch has more than one way to communicate with a node. It will then select the best path and block the other path. Spanning Tree Protocol (STP) introduced a standard method to accomplish this. Rapid Spanning Tree Protocol (RSTP) was adopted and represents the evolution of STP, providing much faster spanning tree convergence after a topology change.

MSTP (Multiple Spanning Tree Protocol)

MSTP is a direct extension of RSTP that can provide an independent spanning tree for different VLANs. It simplifies network management by limiting the size of each region and prevents VLAN members from being segmented from the group. MSTP can provide multiple forwarding paths and enable load balancing. By understand the architecture, allow you effectively maintain and operate the correct spanning tree. One VLAN can be mapped to an instance. The maximum Instance of the switch is 16, with the range is from 0-15. The MSTP builds a separate Multiple Spanning Tree (MST) for each instance to maintain connectivity among each of the assigned VLAN groups. An Internal Spanning Tree (IST) is used to connect all the MSTP switches within an MST region. An MST Region may contain multiple MSTP Instances.

MSTP connects all bridges and LAN segments with a single Common and Internal Spanning Tree that is formed because of the running spanning tree algorithm between switches that support the STP, RSTP, MSTP protocols. To configure the MSTP setting, the STP Mode of the RSTP Settings page should be changed to MSTP mode first. After enabled MSTP mode, user can go to the MSTP Settings page.

Bridge Configuration

Bridge Address: This shows the switch's MAC address.

Priority (0-61440): RSTP uses bridge ID to determine the root bridge, the bridge with the highest bridge ID becomes the root bridge. The bridge ID is composed of bridge priority and bridge MAC address. So that the bridge with the highest priority becomes the highest bridge ID. If all the bridge ID has the same priority, the bridge with the lowest MAC address will then become the root bridge.

Max Age (6-40): Enter a value from 6 to 40 seconds here. This value represents the time that a bridge will wait

NOTE

- 1. The bridge priority value must be in multiples of 4096. A device with a lower number has a higher bridge priority.
- 2. The Web GUI allows user selects the priority number directly. This is the convenient of the GUI design. When user configures the value through the CLI or SNMP, user may need to type the value directly. Please follow the n x 4096 rules for the Bridge Priority.

without receiving Spanning Tree Protocol configuration messages before attempting to reconfigure.

Hello Time (1-10): Enter a value from 1 to 10 seconds here. This is a periodic timer that drives the switch to send out BPDU (Bridge Protocol Data Unit) packet to check current STP status. The root bridge of the spanning tree topology periodically sends out a **hello** message to other devices on the network to check if the topology



is normal. The **hello time** is the amount of time the root has waited during sending hello messages.

Forward Delay Time (4-30): Enter a value between 4 and 30 seconds. This value is the time that a port waits before changing from Spanning Tree Protocol learning and listening states to forwarding state. Once user has completed user configuration, click on **Submit** to apply user settings.

RSTP Port Settings

NOTE: User must follow the rule to configure Hello Time, Forwarding Delay, and Max Age parameters.

2× (Forward Delay Time – 1 sec) ≥ Max Age Time ≥ 2 × (Hello Time value + 1 sec)

Select the port user wants to configure and user will be able to view current setting and status of the port.

RSTP Settings → MSTP Settings → ERPS Settings → Loop Protection

RSTP Port Setting



The description of the columns is as below:

TERMS	DESCRIPTION
STP State	Default: Enable
	To enable or disable STP function.
Path Cost	Enter a number between 1 and 200,000,000. This value represents the "cost" of the path to the other bridge from the transmitting bridge at the specified port.
Priority	Enter a value between 0 and 240, using multiples of 16. This is the value that decides which port should be blocked by priority in a LAN.
Link Type	There are 3 types for user selects Auto , P2P and Share . Some of the rapid state transitions that are possible within RSTP depend upon whether the port of concern can only be connected to another bridge (i.e., it is served by a point-to-point LAN segment), or if it can be connected to two or more bridges (i.e., it is served by a shared-medium LAN segment). This function allows link status of the link to be manipulated administratively. Auto - means to auto select P2P or Share mode. P2P - means P2P is enabled; the 2 ends work in full duplex mode. Share - means P2P is disabled; the 2 ends may connect through a share media and work in half duplex mode.
Edge Port	A port directly connected to the end stations cannot create a bridging loop in the network. To configure this port as an edge port, set the port to the Enable state. When the non-bridge device connects an admin edge port, this port will be in blocking state and turn to forwarding state in 4 seconds.

Once user finished user configuration, click on **Submit** to save user settings.

RSTP Status

This page allows user to see the information of the root switch and port status.

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Root Status: User can see root Bridge ID, Root Priority, Root Port, Root Path Cost and the Max Age, Hello Time and Forward Delay of BPDU sent from the root switch.

Port Status

Port	Role	Port State	Path Cost	Port Priority	Link Type	Edge Port	Aggregated(ID/Type)
1	Disabled	Disabled	200000	128	P2P	Edge	1
2	Disabled	Blocking	200000	128	P2P	Edge	1
3	Disabled	Blocking	200000	128	P2P	Edge	1
4	Disabled	Disabled	200000	128	P2P	Edge	1
5	Disabled	Disabled	200000	128	P2P	Edge	1
6	Disabled	Disabled	200000	128	P2P	Edge	1
7	Disabled	Disabled	200000	128	P2P	Edge	1
8	Disabled	Disabled	200000	128	P2P	Edge	1
9	Disabled	Disabled	20000	128	P2P	Edge	1
10	Disabled	Disabled	20000	128	P2P	Edge	1

Reload

Port Status: User can see port Role, Port State, Path Cost, Port Priority, Oper P2P mode, Oper edge port mode and Aggregated (ID/Type).

3.4.2. MSTP

MSTP Region Configuration

MSTP Setting

MSTP Region Configuration

Region Name	
Revision	
Submit Cancel	

This page allows configure the Region Name and its Revision, mapping the VLAN to Instance and check current MST Instance configuration. The network can be divided virtually to different Regions. The switches within the Region should have the same Region and Revision level.

TERMS	DESCRIPTION
Region Name	The name for the Region. Maximum length: 32 characters.
Revision	Default: 0
	The revision for the Region. Range: 0-65535

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Once user finished user configuration, click on **Submit** to apply user settings.

Add MSTP Instance



This page allows mapping the VLAN to Instance and assign priority to the instance. Before mapping VLAN to Instance, user should create VLAN and assign the member ports first. Please refer to the VLAN setting page. **After** finishing the configuration, click on **Add** to apply user settings.

TERMS	DESCRIPTION
Instance ID	Select the Instance ID, the available number is 1-15.
VLAN Group	Type the VLAN ID that user wants mapping to the instance.
Instance	Assign the priority to the instance. (0-61440)
Priority	

MST Instance Configuration

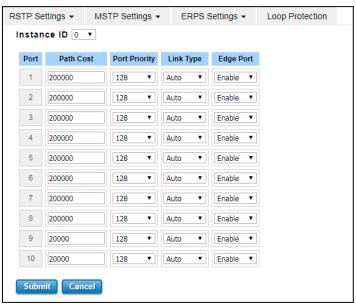
This page allows user to see the current MST Instance Configuration user added. Click on **Submit** to apply the setting. User can **Remove** the instance in this page.

MSTP Port Setting



This page allows configure the Port settings. Choose the Instance ID user wants to configure. The MSTP enabled and linked up ports within the instance will be listed in this table. Note that the ports not belonged to the Instance, or the ports not MSTP activated will not display. The meaning of the Path Cost, Priority, Link Type and Edge Port is the same as the definition of RSTP.





The description of the columns is as below:

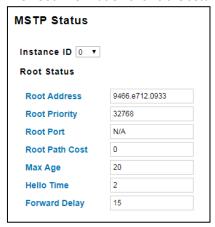
TERMS	DESCRIPTION
Path Cost	Enter a number between 1 and 200,000,000. This value
	represents the cost of the path to the other bridge from the
	transmitting bridge at the specified port. Path cost value is
	derived from the media speed of an interface. If a loop occurs,
	the MSTP uses cost when selecting an interface to put in the
	forwarding state. Lower cost values can be assigned to
	interfaces that selected first and higher cost values that
	selected last. If all interfaces have the same cost value, the
	MSTP puts the interface with the lowest interface number in
	the forwarding state and blocks the other interfaces.
Port	Enter a value between 0 and 240. This is the value that decides
Priority	which port should be blocked by priority in a LAN.
Link Type	There are 3 types for user selects Auto, P2P and Share. Some
	of the rapid state transitions that are possible within RSTP
	depend upon whether the port of concern can only be
	connected to another bridge (i.e. it is served by a point-to-
	point LAN segment), or if it can be connected to two or more
	bridges (i.e. it is served by a shared-medium LAN segment).
	This function allows link status of the link to be manipulated
	administratively. Auto - means to auto select P2P or Share
	mode.
	P2P - means P2P is enabled; the 2 ends work in full duplex
	mode.
	Share - means P2P is disabled; the 2 ends may connect
	through a share media and work in half duplex mode.
Edge Port	A port directly connected to the end stations cannot create a
	bridging loop in the network. To configure this port as an edge
	port, set the port to the Enable state. When the non-bridge
	device connects an admin edge port, this port will be in
	blocking state and turn to forwarding state in 4 seconds.

Once user finished user configuration, click on **Submit** to save user settings.



MSTP Status

This page allows user to see the current MSTP status. Choose the **Instance ID** first. If the instance is not added, the information remains blank. The **Root Information** shows the setting of the Root switch.



Root Status: User can see Root Address, Root Priority, Root Port, Root Path Cost and the Max Age, Hello Time, and Forward Delay of BPDU sent from the root switch based on the Instance ID.

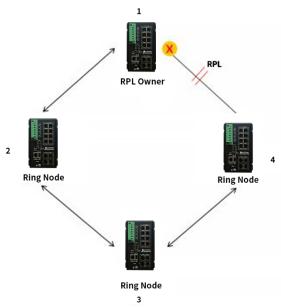


Port Status: User can see port Role, Port State, Path Cost, Port Priority, Link Type, and the Edge Port within the instance. Click **Reload** to refresh the information display.

3.4.3. ERPS

Ethernet Ring Protection Switching (ERPS) is a protocol for Ethernet layer network rings. The protocol specifies the protection mechanism for sub-50ms delay time. The ring topology provides multipoint connectivity economically by reducing the number of links. ERPS provides highly reliable and stable protection in the ring topology, and it never forms loops, which can affect network operation and service availability.





The figure above shows that each Ethernet Ring Node is connected to other Ethernet Ring Nodes that participating in the same Ethernet Ring using two independent links. In the Ethernet ring, loops can be avoided by guaranteeing that traffic may flow on all but one of the ring links at any time. This link is called Ring Protection Link (RPL). A control message called Ring Automatic Protection Switch (R-APS) coordinates the activities of switching on/off the RPL. Under normal conditions, this link is blocked by the Owner Node. Thus, loops can be avoided by this mechanism. In case an Ethernet ring failure occurs, one designated Ethernet Ring Node called the RPL Owner Node will be responsible for unblocking its end of the RPL to allow RPL to be used as a backup link. The RPL is the backup link when one link failure occurs.

Avcomm managed switches provide several Ethernet ring protocols. The ERPS/Ring section is subdivided into two menus, which are: ERPS Setting and ERPS Status.

3.4.3.1. ERPS setting

ERPS Setting

ERPS Setting



Add ERPS Instance is a section for mapping the VLAN to Instance. Before mapping VLAN to Instance, user should create VLAN and assign the member ports first. Please refer to the VLAN setting page.

After clicking the **Add** button, the Instance ID and the VLAN group information will directly display in the **ERPS Instance Setting** section.

TERMS	DESCRIPTION		
Instance ID	Select the Instance ID, the available		
	number is 1-15.		



VLAN Group	Туре	the	VLAN	ID	that	user	wants
	mapp	ing to	the ins	tand	ce.		

Add ERPS Ring



Add ERPS Ring is a section to add the Ring ID of the created Protection group; it must be an integer value between 0 and 31. The maximum numbers of ERPS Protection Groups that can be created are 32. Click the ID of a Protection group to enter the configuration page. After click Add button, one line will be directly created in the **ERPS Ring Setting** section. The ERPS Ring Setting section is a table that used to set up the ERPS Ring configuration.

Below is the description table.

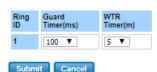
TERMS	DESCRIPTION
Ring ID	Display the Ring ID
Version	ERPS Protocol Version - v1 or v2.
Ring State	Default: Disable
	Enable - Ring Status is enable
	Disable - Ring Status is disable
Node Role	It can be either RPL owner or RPL
	Neighbor or Ring Node.
Control Channel	Default: 1
	Control channel is implemented using
	a VLAN. Each ERP instance uses a tag-
	based VLAN for sending and receiving
	R-APS messages. (1-4094)
Sub Ring without Virtual	Default: False
Channel	True – if doesn't have a virtual channel
	False – if have any virtual channel
Virtual Channel of Sub	Default: 1
Ring	Sub-rings can have a virtual channel on
	the interconnected node. Choose the
	number based on the VLANs Range (1-
	4094)
Ring Port 0	This will create a Port 0 of the switch
	in the Ring. Choose the port number
	that belongs to Ring port 0
Ring Port 1	This will create Port 1 of the switch in
	the Ring. As interconnected sub-ring
	will have only one ring port, "Port 1" is
	configured as "0" for interconnected
	sub-ring. "0" in this field indicates that
	no "Port 1" is associated with this
	instance. Choose the port number that
	belongs to Ring port 1.
Ring Port 0 RMEP ID	Default: None
	The remote MEP id that CFM



	monitored of ERPS ring port detection. (Range 1 -8191). Please check the CFM
	Setting (MEP ID)
Ring Port 1 RMEP ID	Default: None
	The remote MEP id that CFM
	monitored of ERPS ring port detection.
	(Range 1 -8191). Please Check the CFM
	Setting (MEP ID).
RPL Port	This allows you to select the Ring Port
	0 or Ring Port 1 as the RPL block.
Revertive Mode	Default: Revertive
	Revertive mode, after the conditions
	causing a protection switch has
	cleared; the traffic channel is restored
	to the working transport entity that is
	blocked on the RPL. In Non-Revertive
	mode, the traffic channel continues to
	use the RPL, if it is not failed, after a
	protection switch condition has
	cleared.
Instance	Select the Instance ID, the available
	number is 1-15.
Manual Switch	Default: None
	In the absence of a failure or FS,
	Manual Switch command forces a
	block on the ring port where the
	command is issued.
	Choose 0 or 1, refers to Ring Port 0 or
	Ring Port 1.
Force Switch	Default: None
	Forced Switch command forces a block
	on the ring port where the command
	is issued. Choose 0 or 1, refers to Ring
	Port 0 or Ring Port 1.

ERPS Timer Setting

ERPS Timer Setting



TERMS	DESCRIPTION
Guard Timer (ms)	Guard timeout value to be used to prevent ring nodes from receiving outdated R-APS messages. The period of the guard timer can be configured in 10 ms steps between 10 ms and 2000 ms, with a default value of 100 ms.
WTR Timer (m)	The Wait to Restore timing value to be used in revertive switching. The period of the WTR time can be configured by the operator in 1-minute steps between 1 and 12 minutes with a default value of 5 minutes.



RPS	Statu	s														
Ring ID	Version	Ring State	Ring Type	Node State	Node Role	Control Channel	Sub Ring without Virtual Channel	Virtual Channel of Sub Ring	Ring Port 0	Ring Port 1	Ring Port 0 RMEP ID	Ring Port 1 RMEP ID	RPL Port	Revertive Mode	Manual Switch	Forced Switch
0	v2	Enabled	Major Ring	Idle	RPL Owner	1	False	2	Link Up / Forwarding	Link Up / Blocking	None	None	1	Revertive		

3.4.3.2. ERPS status

In this section, user can check the ERPS Status, Timer Status and Statistics from the Ring.

TERMS	DESCRIPTION
Ring ID	Display the Ring ID
Version	ERPS Protocol Version - v1 or v2.
Ring State	Default: Disable
	Enabled - Ring Status is enable
	Disabled - Ring Status is disable
Node State	Status from the Ring is Idle, Protection, Manual
	Switch, Force Switch or Pending.
Node Role	It can be either RPL owner or RPL Neighbor or Ring
	Node.
Control	Control Channel is referred to the VLANs number
Channel	(1-4094)
Sub Ring	Default: False
without Virtual	True – if have a virtual channel
Channel	False – if doesn't have any virtual channel
Virtual Channel	Default: 1
of Sub Ring	Sub-rings can have a virtual channel on the
	interconnected node. Choose the number based on
	the VLANs Range (1-4094)
Ring Port 0	The status from the port Link up/link down and
	Forwarding/Blocking
Ring Port 1	The status from the port Link up/link down and
	Forwarding/Blocking
Ring Port 0	Show the remote MEP id that CFM monitored of
RMEP ID	ERPS ring port detection.
Ring Port 1	Show the remote MEP id that CFM monitored of
RMEP ID	ERPS ring port detection.
RPL Port	The port status as the RPL block.
Revertive	Default: Revertive
Mode	Revertive mode, after the conditions causing a
	protection switch has cleared; the traffic channel is
	restored to the working transport entity that is,
	blocked on the RPL. In Non-Revertive mode , the
	traffic channel continues to use the RPL, if it is not
	failed, after a protection switch condition has
	cleared.
Manual Switch	Status from the Ring Port 0 and 1 or None
Force Switch	Status from the Ring Port 0 and 1 or None



Timer Status

Timer Status

Ring ID	WTR Timer State	WTR Timer Period(minute)	WTR Timer Remain(ms)	WTB Timer State	WTB Timer Period(ms)	WTB Timer Remain(ms)	Guard Timer State	Guard Timer Period(ms)	Guard Timer Remain(ms)
1	not running	5	0	not running	5100	0	not running	100	0

TERMS	DESCRIPTION
Ring ID	Display the Ring ID
WTR Timer State	Running or not Running status
WTR Timer Period (minute)	WTR timeout in milliseconds.
WTR Timer Remain (ms)	Remaining WTR timeout in milliseconds.
WTB Timer State	Running or not Running status
WTB Timer Period (ms)	WTB timeout in milliseconds.
WTB Timer Remain (ms)	Remaining WTB timeout in milliseconds.
Guard Timer State	Running or not Running status
Guard Timer Period (ms)	Guard Timer timeout in milliseconds.
Guard Timer Remain (ms)	Remaining Guard Timer timeout in milliseconds.

Statistics

Ring ID	R- APS(FS) Tx	R- APS(FS) Rx	R- APS(SF) Tx	R- APS(SF) Rx	R- APS(MS) Tx	R- APS(MS) Rx	R- APS(NR,RB) Tx	R- APS(NR,RB) Rx	R- APS(NR) Tx	R- APS(NR) Rx	Node State Transition Count
1	0	0	15	12	0	0	0	8432	22	72	10

Reload

TERMS	DESCRIPTION
Ring ID	Display the Ring ID.
R-APS(FS) Tx	The number of R-APS messages with
	Forced Switch (FS) being sent.
R-APS(FS) Rx	The number of R-APS messages with
	Forced Switch (FS) being received.
R-APS(SF) Tx	The number of R-APS messages with Signal
	Fail (SF) being sent.
R-APS(SF) Rx	The number of R-APS messages with Signal
	Fail (SF) being received.
R-APS(MS) Tx	The number of R-APS messages with
	Manual Switch (MS) being sent.
R-APS(MS) Rx	The number of R-APS messages with
	Manual Switch (MS) being received.
R-APS (NR, RB) Tx	The number of R-APS messages with a No
	Request, RPL Blocked (NR, RB) being sent.
R-APS (NR, RB) Rx	The number of R-APS messages with a No
	Request, RPL Blocked (NR, RB) being
	received.
R-APS(NR) Tx	The number of R-APS messages with a No
	Request (NR) being sent.
R-APS(NR) Rx	The number of R-APS messages with a No
	Request (NR) being received.
Node State Transition	The number of state transition that
Count	detected in the Ring.



3.5. VLAN

A VLAN is a group of devices that can be located anywhere on a network, but which communicate as if they are on the same physical segment. With VLANs, User can segment User network without being restricted by physical connections—a limitation of traditional network design. With VLANs User can segment User network into:

- **Departmental groups**—User could have one VLAN for the marketing department, another for the finance department, and another for the product development department.
- Hierarchical groups—User could have one VLAN for directors, another for managers, and another for general staff.
- Usage groups—User could have one VLAN for email users and another for multimedia users.

Benefits of VLANs

The main benefit of VLANs is that they provide a network segmentation system that is far more flexible than traditional networks. Using VLANs also provides User with three other benefits:

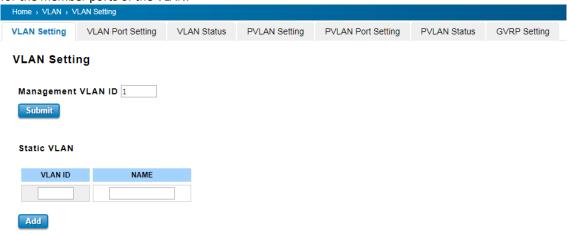
- VLANs ease the relocation of devices on networks: With a VLAN setup, if a host originally on the Marketing VLAN, is moved to a port on another part of the network, and retains its original subnet membership, User only needs to specify that the new port is on the Marketing VLAN. User does not need to do any re-cabling.
- VLANs provide extra security: Devices within each VLAN can only communicate with other devices on the same VLAN. If a device on the Marketing VLAN needs to communicate with devices on the Finance VLAN, the traffic must pass through a routing device or Layer 3 switch.
- VLANs help control traffic: VLANs increase the efficiency of User network because each VLAN can be set up to contain only those devices that need to communicate with each other.

This switch also has **private VLAN** functions; it helps to resolve the primary VLAN ID shortage, client ports' isolation and network security issues. A private VLAN partitions the Layer 2 broadcast domain of a VLAN into subdomains, allowing User to isolate the ports on the switch from each other. A subdomain consists of a primary VLAN and one or more secondary VLANs. All VLANs in a private VLAN domain share the same primary VLAN. The secondary VLAN ID differentiates one subdomain from another. The secondary VLANs may either be isolated VLANs or community VLANs. A host on an isolated VLAN can only communicate with the associated promiscuous port in its primary VLAN. Hosts on community VLANs can communicate among themselves and with their associated promiscuous port but not with ports in other community VLANs. The Private VLAN provides **primary** and **secondary VLAN** within a single switch.

TERMS	DESCRIPTION
Primary	The uplink port is usually the primary VLAN. A primary VLAN contains
VLAN	promiscuous ports that can communicate with the Secondary VLANs.
Secondary	The client ports are usually defined within secondary VLAN. The secondary
VLAN	VLAN includes Isolated VLAN and Community VLAN.

3.5.1. VLAN setting

To configure 802.1Q VLAN and port based VLANs on the Avcomm switch, use the VLAN Settings page to configure the ports., User can assign Management VLAN, create the static VLAN, and assigns the Egress rule for the member ports of the VLAN.



The description of the columns is as below:

TERMS DESCRIPTION



Management	Default: 1.
VLAN ID	The switch supports management VLAN. The management
	VLAN ID is the VLAN ID of the CPU interface so that only
	member ports of the management VLAN can ping and access
	the switch.
Static VLAN	User can assign a VLAN ID and VLAN Name for new VLAN here.
VLAN ID	Default: 1
	Used by the switch to identify different VLANs. Valid VLAN ID
	is between 1 and 4094.
Name	A reference for network administrator to identify different
	VLANs. The available character is 12 for User to input. If User
	don't input VLAN name, the system will automatically assign
	VLAN name for the VLAN. The rule is VLAN (VLAN ID).

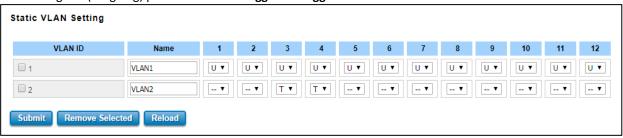
The steps to create a new VLAN: Type in VLAN ID and NAME, and press **Add** to create a new VLAN. Then User can see the new VLAN in the Static VLAN Configuration table. After created the VLAN, the status of the VLAN will remain in Unused until User adds ports to the VLAN.

NOTE:

- 1. Before User changed the management VLAN ID by Web and Telnet, remember that the port attached by the administrator should be the member port of the management VLAN; otherwise, the administrator can't access the switch via the network.
- 2. Avcomm switch supports max 256 groups VLAN.

Static VLAN Configuration

Static VLAN Configuration table is presented on the figure below. User can see the created VLANs and specify the egress (outgoing) port rule to be **Untagged or Tagged** here.



The description of the columns is as below:

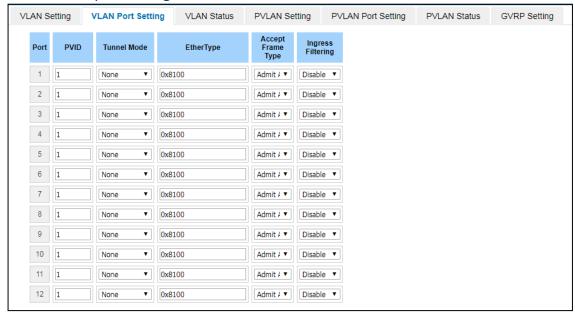
TERMS	DESCRIPTION
	Not available
U/Untag	Indicates that egress/outgoing frames are not VLAN tagged.
T/Tag	Indicates that egress/outgoing frames are to be VLAN tagged.

Steps to configure Egress rules:

Select the VLAN ID. Entry of the selected VLAN turns to light blue. Assign Egress rule of the ports to **U** or **T**. Press **Submit** to apply the setting. If User wants to remove one VLAN, select the VLAN entry. Then press **Remove** button.



3.5.2. VLAN port setting



VLAN Port Setting allows User to setup VLAN port parameters to specific port.

The description of the columns is as below:

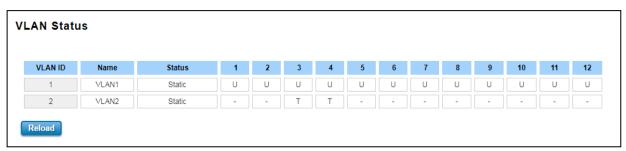
TERMS	DESCRIPTION
PVID	The abbreviation of the Port VLAN ID. PVID allows the
	switches to identify which port belongs to which VLAN. To
	keep things simple, it is recommended that PVID is
	equivalent to VLAN IDs. The values of PVIDs are from 0 to
	4095. But 0 and 4095 are reserved. User can't input these 2
	PVIDs. 1 is the default value. 2 to 4094 are valid and available
	in this column.
Tunnel	Default: None
Mode	None: This is Port that no using Q in Q
	802.1Q Tunnel : As the Ingress port, is connected to the client
	port. Configures Q in Q tunneling for a client access port to
	segregate and preserve customer VLAN IDs for traffic
	crossing the service provider network.
	802.1Q Tunnel Uplink: As the egress port, that is, the middle
	switch port. Configures Q in Q tunneling for an uplink port to
	another device within the service provider network.
	802.1Q Tunnel Uplink-Add-PVID: Assign second VLAN tag for
	specify VLANs.
Ether Type	Default: 0x8100
	It is used to indicate which <u>protocol</u> is <u>encapsulated</u> in the
	payload of the frame.
Accept	This column defines the accepted frame type of the port.
Frame Type	There are 2 modes User can select, Admit All and Tag Only.
	Admit All mode means that the port can accept both tagged
	and untagged packets. Tag Only mode means that the port
	can only accept tagged packets.
Ingress	Ingress filtering helps VLAN engine to filter out undesired
Filtering	traffic on a port. When Ingress Filtering is enabled, the port
	checks whether the incoming frames belong to the VLAN



they claimed or not. Then the port determines if the frames can be processed or not. For example, if a tagged frame from Engineer VLAN is received, and Ingress Filtering is enabled, the switch will determine if the port is on the Engineer VLAN's Egress list. If it is, the frame can be processed. If it's not, the frame would be dropped.

3.5.3. VLAN status

This table shows User status of User VLAN, incluDINg VLAN ID, Name, Status, and Egress rule of the ports.



The description of the columns is as below:

TERMS	DESCRIPTION	
VLAN ID	ID of the VLAN.	
Name	Name of the VLAN.	
Status	Static shows this is a manually configured static VLAN. This VLAN	
	is not workable yet. Dynamic means this VLAN is learnt by GVRP.	

After created the VLAN, the status of this VLAN will remain in unused status until User adds ports to the VLAN.

3.5.4. PVLAN setting





The figure above is PVLAN Setting interface. PVLAN Configuration allows User to assign Private VLAN type. After created VLAN in VLAN Configuration page, the available VLAN ID will display here. Choose the Private VLAN types for each VLAN User wants to configure.

The description of the columns is as below:

TERMS	DESCRIPTION	
None	The VLAN is not included in Private VLAN.	
Primary	The VLAN is the Primary VLAN. The member ports can	
	communicate with secondary ports.	
Isolated	The VLAN is the Isolated VLAN. The member ports of the VLAN	
	are isolated.	
Community	The VLAN is the Community VLAN. The member ports of the	

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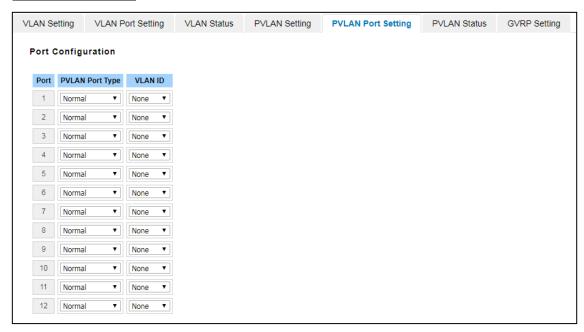


VLAN can communicate with each other.

3.5.5. PVLAN port setting

PVLAN Port Setting page allows to configure Port and Private VLAN Association.

Port Configuration

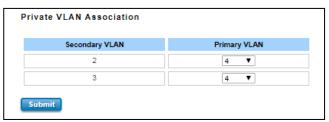


The description of the columns is as below:

TERMS	DESCRIPTION
PVLAN Port Type	Normal: The Normal port is None PVLAN ports; it
	remains its original VLAN setting.
	Host: The Host type ports can be mapped to the
	Secondary VLAN.
	Promiscuous: The promiscuous port can be associated
	to the Primary VLAN.
VLAN ID	After assigned the port type, the web UI display the
	available VLAN ID the port can associate to.

Private VLAN Association (PVLAN)

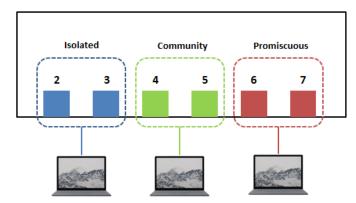
Secondary VLAN: Secondary VLAN is included Isolated and Community VLAN Type that assigned in Private VLAN Configuration section. User can select the Secondary VLAN ID here.



Primary VLAN: Primary VLAN is included the Primary VLAN Type that assigned in Private VLAN Configuration section. User can select the Primary VLAN ID here.

Before configuring PVLAN port type, the Private VLAN Association should be done first. For example:





1. Create VLAN and Assign the Private VLAN Type:

The very first thing that user need to do is create the VLAN and make sure that the ports are assigned to specific VLAN. After created VLAN, assign the Private VLAN type for each VLAN, for example: VLAN 2 -> Isolated (Secondary VLAN), VLAN 3 -> Community (Secondary VLAN) and VLAN 4 -> Primary.

2. Associate the Secondary VLAN to Primary VLAN:

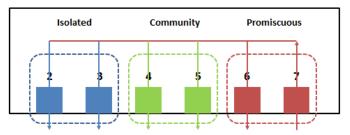
After creating the VLAN and assign the Private VLAN Type, then associate the secondary VLAN, VLAN 2 and 3 to VLAN 4 as the Primary VLAN in Private VLAN Association section.

3. Configure the Private VLAN Port:

- VLAN 4 Primary -> The member port of VLAN 4 is Promiscuous port. (Port 6 and 7)
- VLAN 2 Isolated -> Map the Host port to VLAN 2. (Port 2 and 3)
- VLAN 3 Community -> Map the Host port to VLAN 3. (Port 4 and 5)

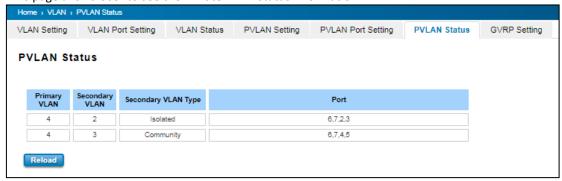
5. Result (See 3.5.6 PVLAN Status):

- VLAN 4 -> VLAN 2 and 3; member ports (6 & 7) can communicate with ports in secondary VLAN.
- VLAN 2 -> VLAN 4; member ports (2 & 3) are isolated and cannot communicate each other, but they can communicate with Primary VLAN ports.
- VLAN 3 -> VLAN 4; member ports (4 & 5) within the community can communicate with each other and communicate with Primary VLAN ports.



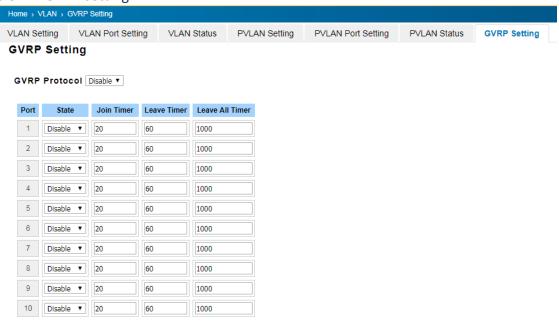
3.5.6. PVLAN status

This page allows User to see the Private VLAN status information.





3.5.7. GVRP setting



GVRP (GARP VLAN Registration Protocol) is a protocol that facilitates control of virtual local area networks (VLANs) within a larger network. GVRP conforms to the IEEE 802.1Q specification, which defines a method of tagging frames with VLAN configuration data. This allows network devices to dynamically exchange VLAN configuration information with other devices. GVRP allows users to set-up VLANs automatically rather than manual configuration on every port of every switch in the network. The description of the columns is as below:

TERMS	DESCRIPTION
GVRP Protocol	Default: Disable
	Allow user to enable / disable GVRP function globally.
State	Default: Disable
	After enable GVRP globally, here still can enable/disable
	GVRP by port.
Join Timer	Default: 20
	Controls the interval of senDINg the GVRP Join BPDU. An
	instance of this timer is required on a per-Port, per-GARP
	Participant basis
Leave Timer	Default: 60
	Control the time to release the GVRP reservation after
	received the GVRP Leave BPDU. An instance of the timer is
	required for each state machine that is in the LV state.
Leave All	Default: 1000
Timers	Controls the period to initiate the garbage collection of
	registered VLAN. The timer is required on a per-Port, per-
	GARP Participant basis

3.6. Quality of service (QoS)

Quality of Service (QoS) is the ability from the switch to provide different priority to different applications, users, or data flows, or to guarantee a certain level of performance to a data flow. QoS guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications. QoS can also help to reduce traffic problems and control the traffic by deliver the high priority first. This section allows User to configure Quality of Service settings for each port by configure the priorities to provide a smooth data traffic.

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3.6.1. QoS setting

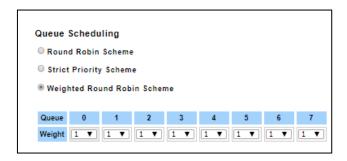
The figure below shows QoS Setting.



QoS Trust Mode

802.1P Priority Tag: If 802.1P is selected the switch relies on a packet's CoS information to determine priority. This is related to the settings in the CoS-Queue Mapping page

DSCP/TOS Code Point: If DSCP/TOS is selected the switch relies on a packets differentiated services code point information to determine the priority. This is related to the settings in the DSCP-Priority Mapping



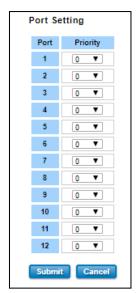
page.

Queue Scheduling

User may select the Queue Scheduling rule:

- Use Round Robin Scheme: The Round Robin scheme means all the priority has the same privilege; the traffic is forward cyclic from highest to lowest.
- **Use strict priority scheme:** The priority here always the higher queue will be processed first, except the higher queue is empty.
- Use Weighted Round Robin scheme. This scheme allows users to assign new weight ratio from 1 to 10 for each class where 10 is the highest ratio.

Port Setting



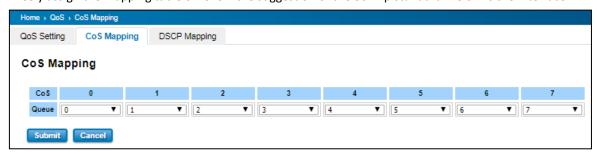
Choose the Queue value of each port, the port then has its default priority. The Queue 7 is the highest port-based queue, 0 is the lowest queue. The traffic injected to the port follows the queue level to be forwarded,



but the outgoing traffic does not bring the queue level to next switch. Click the **Submit** button to apply the configuration changes.

3.6.2. CoS mapping

This section allows user to change CoS values to Physical Queue mapping table. In Avcomm switch, users can freely assign the mapping table or follow the suggestion of the 802.1p standard. Below is the interface.



The service classes (CoS) are assigned to the queues as default as follows:

- COS $0 \rightarrow$ Queue 0
- COS 1 \rightarrow Queue 1
- COS 2 → Queue 2
- COS 3 → Queue 3
- COS 4 → Queue 4
- COS 5 \rightarrow Queue 5
- COS 6 → Queue 6
- COS 7 → Queue 7

For the step-in configuration

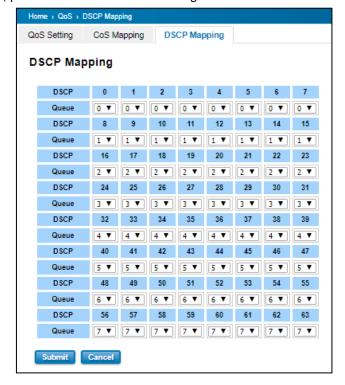
- 1. For each value in the CoS column, select the queue from the Queue drop-down list.
- 2. Click the **Submit** button.

3.6.3. DSCP mapping

This page is to change DSCP values to Physical Queue mapping table. Users should therefore assign how to map DSCP value to the level of the physical queue. Users can freely change the mapping table to follow the upper layer 3 switch or routers' DSCP setting.



After configuration, press **Submit** to enable the settings.



DSCP Value and Priority Queues Setting	Description	Factory Default
0 to 7	Maps different TOS values to one of 8	0
8 to 15	different egress queues.	1
16 to 23		2
24 to 31		3
32 to 39		4
40 to 47		5
48 to 55		6
56 to 63		7

3.7. Multicast

Multicasts are like broadcasts; they are sent to all end stations on a LAN or VLAN that belong to the multicast group. Multicast filtering is the function, which end stations can receive the multicast traffic if the connected ports had been included in the specific multicast groups. With multicast filtering, network devices only forward multicast traffic to the ports that are connected to the registered end stations. For multicast filtering, Avcomm switch uses IGMP Snooping technology. IGMP Snooping provides the ability to prune multicast traffic so that it travels only to those end destinations that require that traffic, thereby reducing the amount of traffic on the Ethernet LAN. In effect, it manages multicast traffic by making use of switches, routers, and hosts that support IGMP.

3.7.1. IGMP Query

This page allows users to configure **IGMP Query** feature. Since the device can only be configured by member ports of the management VLAN, IGMP Query can only be enabled on the management VLAN. If User wants to run IGMP Snooping feature in several VLANs, User should notice that whether each VLAN has its own IGMP Querier first.



The IGMP querier periodically sends query packets to all end-stations on the LANs or VLANs that are connected to it.



For networks with more than one IGMP querier, a switch with the lowest IP address becomes the IGMP querier.

TERMS	DESCRIPTION
Enable	Default: Disable
	Enable the IGMP Query function
Version	Default: V2
	V1 means IGMP V1 General Query
	V2 means IGMP V2 General Query.
Query Interval(s)	The interval period of querier to send the
	query.
Query Maximum Response	The response time for querier detects to
Time (s)	confirm there are no more directly
	connected group members on a LAN.

Once User finished configuring the settings, click on **Submit** to apply User configuration.

3.7.2. IGMP snooping

This page is to enable IGMP Snooping feature. After enable the feature, user may assign IGMP Snooping function to specific VLAN, and the IGMP Snooping table will show the specific multicast group from dynamic learnt or manual input. By enabling IGMP Snooping allows the ports to detect IGMP queries, report packets, and manage multicast traffic through the switch.



TERMS	DESCRIPTION
IGMP Snooping Global	User can select Enable or Disable this function
Setting	here. After enabling IGMP Snooping, User can
	then enable IGMP Snooping for specific VLAN.

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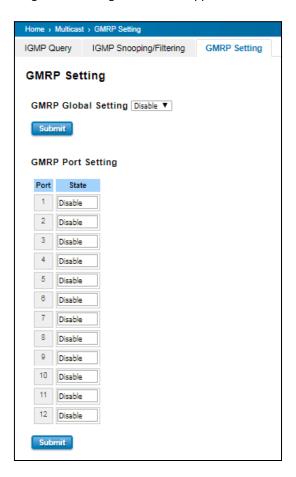
IGMP Snooping	Select the Enable to activate the IGMP Snooping. In the same way, User can also Disable IGMP Snooping for certain VLANs.
Filtering Mode	It allows the switch to filter the unknown-multicast data flow. Multicast Filtering Mode is Flood unknown, discard unknown and source only learning.
	Flood Unknown: The switch would filter the unknown packets that transmit through the network and the packets will be flooded to the member ports of the same VLAN.
	Discard Unknown: Non-member ports will not receive the unknown packets because the filter discards the unknown multicast.
	 Source Only Learning: The switch learns the IP multicast group from the IP multicast data stream and only forwards traffic to the multicast ports.

IGMP Snooping Table: User can see several information such as multicast IP address, VLAN ID from the multicast group, and the interface member ports of the multicast group (256 multicast groups)



3.7.3. GMRP setting

GARP Multicast Registration Protocol (GMRP) is a Generic Attribute Registration Protocol (GARP) application that provides a constrained multicast flooding facility similar to IGMP snooping. GMRP and GARP are industry-standard protocols defined by the IEEE 802.1P. The GMRP Setting allows bridges and end stations to dynamically register group membership information with the MAC bridges attached to the same LAN segment and for that information to be disseminated across all bridges in the Bridged LAN that supports extended filtering services.



3.8. SNMP

SNMP is a standard TCP/IP protocol for network management. Network administrators use SNMP to monitor and map network availability, performance, and error rates. System management software uses SNMP to allow administrators to remotely monitor and manage thousands of systems on a network, often by presenting the data gathered from monitored devices in a snapshot or dashboard view. Avcomm Managed Switch support SNMP v1 and v2c and V3.

SNMP managed network consists of two main components: agents and a manager. An agent is a management software module that resides in a managed switch. An agent translates the local management information from the managed device into a SNMP compatible format. The manager is the console through the network.

3.8.1. SNMP V1/V2c setting

In this page allows users to define the new community string set and remove the unwanted community string. The community string can be viewed as the password because SNMP V1/V2c doesn't request User to enter password before User tries to access SNMP agent. The community includes 2 privileges, Read Only and Read and Write.

PRIVILEGE	DESCRIPTION
Read Only	User only can read the values of MIB tables.
	Default community string is Public.
Read and write	User can read and set the values of MIB tables.
	Default community string is Private.



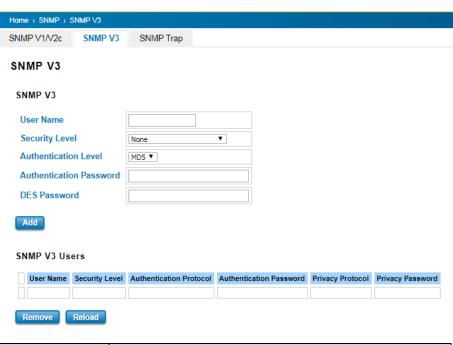
Avcomm Managed Switch allows users to assign 4 community strings. Type the community string and select the privilege. Then press **Submit**.

NOTE: When User first installs the device in User network, we highly recommend user to change the community string. Since most SNMP management application uses Public and Private as their default community name, this might be the leakage of the network security.



3.8.2. SNMP V3

SNMPv3 provides network monitoring and control through SNMP protocol that provides secure access to devices by a combination of authenticating (MD5 & SHA) and encrypting packets over the network to ensure the secure communication. The security model that is used by SNMPv3 is an authentication strategy that is set up for a user and user group. A security level is the permitted level of security within a security model. A combination of a security model and a security level determines which security mechanism is used for an SNMP packet.



TERMS	DESCRIPTION
Username	Set up the username.
Security Level	Default: None



	Here the user can select the following levels of
	security: None, User Authentication, and
	Authentication with privacy.
Authentication	Default: MD5
Level	MD5 (Message-Digest algorithm 5) is a widely used
	cryptographic hash function with a 128-bit hash
	value. SHA (Secure Hash Algorithm) hash functions
	refer to five Federal Information Processing
	Standard-approved algorithms for computing a
	condensed digital representation.
Authentication	Here the user enters the SNMP v3 user
Password	authentication password.
DES Password	Here the user enters the password for SNMP v3
	user DES Encryption.

3.8.3. SNMP TRAP

SNMP Trap is the notification feature defined by SNMP protocol. All the SNMP management applications can understand such trap messages generated by the switch. If no trap manager is defined, no traps will be issued. To define a management station as a trap manager, assign an IP address, enter the SNMP community strings, and select the SNMP trap version. Below is the SNMP Trap Interface.



TERMS	DESCRIPTION
SNMP Trap	Default: Disable
	Enable / Disable SNMP Trap
Server IP	Enter the IP address of the trap manager.



Community	Enter the community string for the trap station.
Version	Select the SNMP trap version type—v1 or v2c.

After configuration, Click **Add** then User can see the change of the SNMP pre-defined standard traps.

3.9. Security

Avcomm Switch provides several security features for User to secure access to its management functions and it can be remotely managed (monitored and configured).

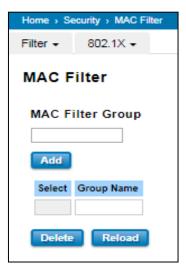
3.9.1. Filter

Filter is known as Access Control List feature. There are 2 major types; one is MAC Filter that allows user to define the access rule based on the MAC address flexibility. Another one is IP Filter. It includes the IP security, IP Standard access list and advanced IP based access lists.

MAC Filter

Network security can be increased by limiting access on a specific port only to users with specific MAC addresses. Mac Filter feature allows User to stop the MAC address learning for specific port. After stopping MAC learning, only the MAC address listed in the list can access the switch and transmit/receive traffic. This is a simple way to secure User network environment and not to be accessed by hackers.

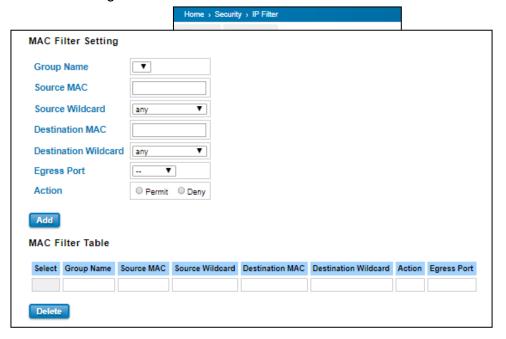
MAC Filter Group



Create a group of MAC Filters by entering a name and clicking the **Add** button to create a new Filter Group. The MAC Filter Group table provides the following information. **Select** the entry and click the **Delete** button then the Filter Group is deleted. Click the **Reload** button to reload the MAC Filter Group table.



MAC Filter Setting



In this form user may configure the MAC Filter Setting. The description of the columns is as below:

TERMS	DESCRIPTION
Group Name	This is the name of the MAC Filter Group.
Source MAC	This is the source MAC Address of the packet.
Source Wildcard	This is the mask of the MAC Address.
Destination MAC	This is the destination MAC Address of the packet.
Destination Wildcard	This is the mask of the MAC Address.
Egress Port	This is the outgoing (exiting) port number.
Action	This is the filter action, which is to deny or permit the
	packet.
	Permit: to permit traffic from specified sources.
	Deny: to deny traffic from those sources.

Once User finishes configuring the settings, click on **Submit/Add** to apply User configuration.

IP Filter

User can create a group of IP Filters with following numbers.

1 - 99: IP Standard Access List

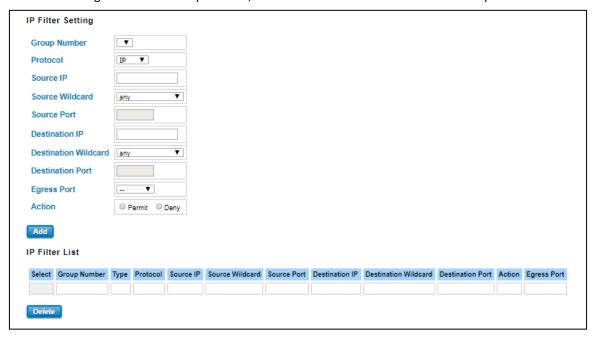
100 - 199: IP Extended Access List

1300 – 1999: IP Standard Access List (expanded range)

2000 – 2699: IP Extended Access List (expanded range)



After entering the IP Filter Group number, click the **Add** to create the new Filter Group.



IP Filter Setting

TERMS	DESCRIPTION
Group Number	Number of the Filter Group.
Protocol	This is the L4 protocol (IP/TCP/UDP/ICMP).
Source IP	This is the source IP address of the packet.
Source Wildcard	This is the mask of the IP address.
Source Port	This is the source port of L4 protocol (TCP/UDP)
Destination IP	This is the destination IP address of the packet.
Destination Wildcard	This is the mask of the IP address.
Destination Port	This is the destination port of L4 protocol (TCP/UDP).
Egress Port	This is the outgoing (exiting) port number.
Action	This is the filter action, which is to deny or permit the
	packet.
	Permit: to permit traffic from specified sources.
	Deny: to deny traffic from those sources.

IP Filter List

TERMS	DESCRIPTION
Select	Selected the entry for delete.
Group Number	Number of the Filter Group.
Туре	This is the filter group type (standard or extended).
Protocol	This is the L4 protocol (IP/TCP/UDP/ICMP).
Source IP	This is the source IP address of the packet.
Source Wildcard	This is the mask of the IP address.
Source Port	This is the source port of L4 protocol (TCP/UDP)
Destination IP	This is the destination IP address of the packet.
Destination Wildcard	This is the mask of the IP address.
Destination Port	This is the destination port of L4 protocol (TCP/UDP).
Action	This is the filter action, which is to deny or permit the
	packet. Click the Delete button to remove the Filter
	that has been selected.
Egress Port	This is the outgoing (exiting) port number.



Filter Attach

This page allows you to attach filters created on the IP Filter and MAC Filter pages to ports on the switch.



TERMS	DESCRIPTION
Port	Select the port that needs to be attached the filter.
MAC Filter	Select a MAC address-based filter to attach to the interface.
IP Filter	Select an IP address-based filter to attach to the interface.

Click the **Submit** button to apply the configurations.

Filter Attach List



This table displays what filters are currently attached to each port.

TERMS	DESCRIPTION
Port	The port number
MAC Filter	The filter attached MAC address
IP Filter	The filter attached IP address



3.9.2. IEEE 802.1X

802.1X is an IEEE Standard for Port-based Network Access Control that provides an authentication mechanism to devices that wish to attach to a LAN or WLAN. Port-based network access control protocol contains 3 parts, supplicant, authenticator, and authentication server. With 802.1X authentication, a username can be linked with an IP address, MAC address, and port. This provides greater visibility into the network. 802.1X also provides more security because it only allows traffic transmitting on authenticated ports or MAC addresses.

RADIUS

RADIUS is used in the authentication process. Database of authorized users is maintained on a RADIUS server. There is an authenticator, our switch enabling 802.1X, to forward the authentication requests between authentication (RADIUS) server and client. Allowing or denying the requests decides if the client can connect to a LAN/WAN or not.

802.1X Setting

802.1X Setting

IEEE 802.1X is the protocol that performing authentication to obtain access to IEEE 802 LANs. It is port-base network access control. With the function, Avcomm switch could control which connection is available or not.

System Auth Control Disable ▼ Authentication Method RADIUS ▼ Submit **RADIUS Server** Local RADIUS User **RADIUS Server** 192.168.10.100 User Name Shared Key radius-key Server Port 1812 Submit Accounting 1813 Port Local RADIUS User List Secondary RADIUS Server Name Password **RADIUS Server IP Shared Key** Delete **Server Port Accounting Port**

The description of the columns is as below:

Submit

TERMS	DESCRIPTION
System Auth Control	To enable or disable the 802.1X authentication.
Authentication	Radius is an authentication server that provide key
Method	for authentication, with this method, user must
	connect switch to server. If user selects Local for
	the authentication method, switch use the local
	user data base which can be created in this page
	for authentication.

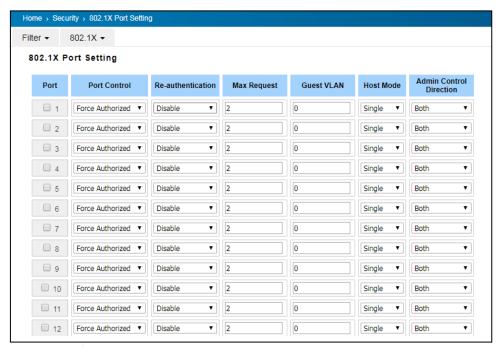
VID



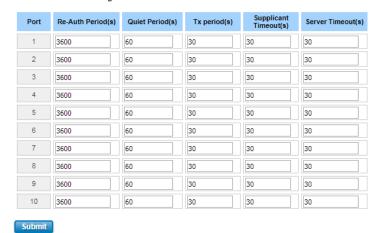
Radius Server IP	The IP address of Radius server
Shared Key	It is the password for communicate between
	switch and Radius Server.
Server Port	UDP port of Radius server.
Accounting Port	Port for packets that contain the information of
	account login or logout.
Secondary Radius	Secondary Radius Server could be set in case of
Server IP	the primary radius server down.
802.1X Local User	Here User can add Account/Password for local
	authentication.
802.1X Local User List	This is a list shows the account information; User
	also can remove selected account.

802.1X Port Setting

After the configuration of Radius Server or Local user list, user also need configure the authentication mode, authentication behavior, applied VLAN for each port and permitted communication. The following information will explain the port configuration.



802.1X Timeout Configuration



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The description of the columns is as below:

TERMS	DESCRIPTION
Port control	Force Authorized means this port is authorized;
	the data is free to in/out. Force unauthorized
	just opposite, the port is blocked. If users want
	to control this port with Radius Server, please
	select Auto for port control.
Re-authentication	Default: 3600 seconds
	If enable this field, switch will ask client to re-
	authenticate.
Max Request	The maximum times that the switch allow client
	request.
Guest VLAN	0 to 4094 is available for this field. If this field is
	set to 0, that means the port is blocked after
	authentication fail. Otherwise, the port will be
	set to Guest VLAN.
Host Mode	If there are more than one device connected to
	this port, set the Host Mode to single means only
	the first PC authenticate success can access this
	port. If this port is set to multi, all the devices
	can access this port once any one of them pass
	the authentication.
Admin Control	Determined devices can end data out only or
Direction	both send and receive.
Re-Auth Period	Control the Re-authentication time interval,
	1~65535 are available.
Quiet Period	When authentication failed, Switch will wait for a
	period and try to communicate with radius
	server again.
Tx period	The time interval of authentication request.
l	
Supplicant Timeout	The timeout for the client authenticating
-	The timeout for the client authenticating The timeout for server response for

Once User finishes configuring the settings, click on **Submit** to apply User configuration.

Click **Initialize Selected** to set the authorize state of selected port to initialize status.

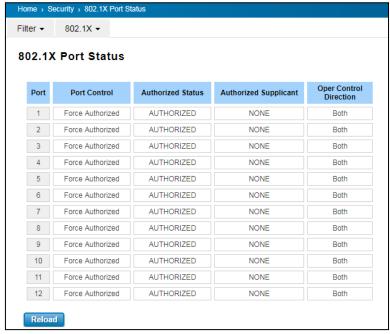
Click **Re-authenticate Selected** to send EAP Request to supplicant to request re-authentication.

Click **Default Selected** to reset the configurable 802.1X parameters of selected port to the default values.

802.1X Port Status



User can observe the port status for Port control, Authorized Status, Authorized Supplicant and Open Control



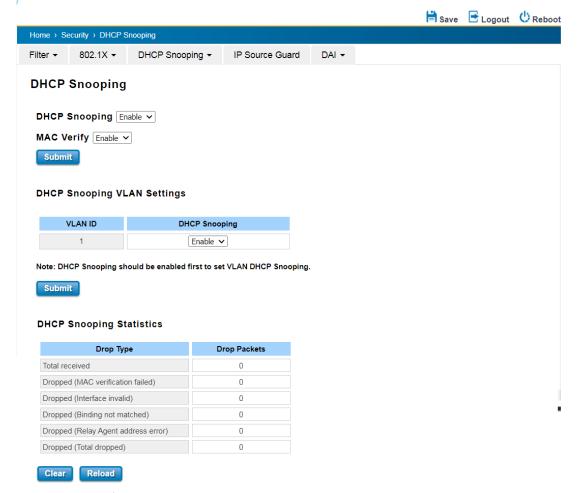
Direction from each port.

3.9.3. DHCP snooping

DHCP snooping is a security feature of DHCP and is mainly applied to switches.

The purpose of DHCP Snooping is to block illegal DHCP servers in the access network. That is, after the DHCP Snooping function is enabled, clients on the network can only obtain IP addresses from the DHCP server specified by the administrator. Due to the lack of authentication mechanism in DHCP protocol, if there is an illegal DHCP server in the network, the administrator will not be able to guarantee that the client obtains a legal address and the client may obtain the wrong IP address from the illegal DHCP server.





The description of the column is as below:

TERMS	DESCRIPTION
DHCP Snooping	Enable the DHCP Snooping function.
MAC Verify	Enable MAC Verify to start checking.
DHCP Snooping VLAN Setting	Enable DHCP Snooping for specific VLAN interface. DHCP Snooping should be enabled first then it's available to Enable the DHCP Snooping for specific VLAN.
DHCP Snooping Statistics	The column shows the Drop Type and Drop Packets. It can help you check the status of your environment.

DHCP Snooping binding

The Static Entry in DHCP Snooping Binding table allows to add tracking the specific IP Address and MAC Address for specific VLAN ID and LAN port. The DHCP Snooping binding List table includes the client MAC address, IP address, DHCP lease time, binding type, VLAN number, and interface information on untrusted switch ports. The Trust/Untrust port setting can be configured in IP Source Guard page.



DHCP Snooping Binding

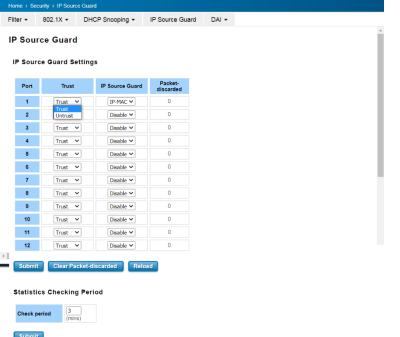
The description of the column is as below:

TERMS	DESCRIPTION
IP Address	Type the IP address to bind the MAC Address
	of selected server.
MAC Address	Type the MAC address of the selected IP
	Address.
	The format should be like '0060.b312.3456'.
VLAN	Select the VLAN you'd like to apply.
Interface	Select the Port (LAN port) you'd like to apply.
DHCP Snooping Write	Default: 300 secs
Interval	

3.9.4. IP source guard

IP source guard can prevent the illegal use of IP by others, which is also a headache for many network managers. IP Source Guard is a security feature that restricts IP/IP-MAC traffic on untrusted L2 LAN ports by filtering traffic based on the DHCP snooping binding database.





The description of the column is as below:

TERMS	DESCRIPTION
Trust	Select Trust/Untrust for each LAN port.
IP Source Guard	Select the Filter Type of IP or IP-MAC traffic.
Packet-discarded	The entry shows the discarded packet count of the port. You can manually click "Reload" to update the count. Or the system will update it based on the time of Statistic Checking Period.
Statistics Checking Period	It's the time to update the count of discarded traffic.

3.9.5. Dynamic ARP inspection (DAI)

DAI (Dynamic ARP Inspection) provides IP address and MAC address binding on the switch and dynamically establishes a binding relationship. DAI is based on the DHCP Snooping binding table. For individual machines that do not use DHCP, you can use statically added ARP access-list. The DAI configuration is for VLANs. For interfaces in the same VLAN, DAI can be enabled or disabled. DAI can control the number of ARP request packets on a certain port. With this configuration, the problem of ARP attacks can be solved, and network security and stability can be better improved.





Interface Configuration

Port Trust Rate 1 Trust v 15 2 Untrust v 15 3 Untrust v 15 4 Untrust v 15 5 Untrust v 15 6 Untrust v 15 7 Untrust v 15 8 Untrust v 15

Statistics Checking Period



Submit

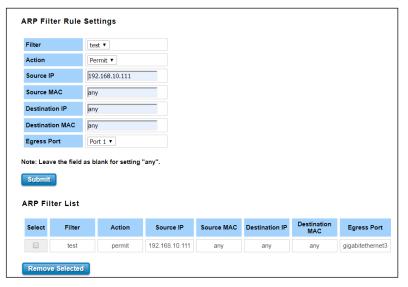
The description of the column is as below:

TERMS	DESCRIPTION					
VLAN	Display the VLAN ID.					
Configuration	Enable or disable the DAI of the VLAN					
Operation	Display the DAI operation state of the VLAN					
Gateway Verify	Enable/Disable verify the Gateway					
Gateway IP	Assign the target IP of Gateway Verify					
ACL-Match	Select the target ARP filter rule. Need to set the rule in ARP Filter.					
		ACL- Match				
	1	•				
	2 Disable ▼ Inactive Disable ▼ 0.0.0.0	test				
Interface Configuration Port	The LAN Port ID					
Trust	Select Trust/Untrust for each LAN port.					
Rate	Configure the DAI rate limit of incoming ARP packets					
Statistic Checking Period	It's the time to update the count of DAI Statistics.					

ARP Filter

Add the ARP Filter Name and then apply the ARP Filter Rule for it. Then you can see the Name/Rules in ARP Filter List table.







The description of the column is as below:

TERMS	DESCRIPTION
ARP Filter Group/Filter	Type "Name" of ARP Filter and click "Add".
	The entry can be added in ARP Filter Group.
ARP Filter Rule Setting/Filter	Select the ARP Filter Entry then assign the
	parameters in below columns.
Action	Permit or deny
Source IP	Configure specific IP Address for the rule.
	Blank/Any: All the coming source IP address.
Source MAC	Configure specific MAC Address for the rule.
	Blank/Any: All the coming source IP address.
Destination IP	Configure specific IP Address for the rule.
	Blank/Any: All the coming source IP address.
Destination MAC	Configure specific MAC Address for the rule.
	Blank/Any: All the coming source IP address.
Egress Port	Select the target Egress Port for the ARP
	Filter Entry.

Dynamic ARP Inspection Statistics

Below figures display the statistics of the Interface and VLAN for your reference. With the info, it can help you identify the overall status of the connected port and VLAN, this is used for network security diagnostic.



Dynamic ARP Inspection Statistics

Interface Statistics

Port	Received	Forwarded	Dropped	Invalid IP	Mismatch MAC	DHCP Dropped	Invalid GW IP	Invalid Opcode	Mismatch Src Port	No Dst Port	ACL Dropped
1	386	0	386	0	0	0	0	0	0	0	386
2	0	0	0	0	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0	0	0

Clear Statistics Reload

VLAN Statistics

VLAN	Forwarded	Dropped	DHCP Dropped	ACL Dropped	DHCP Permits	ACL Permits	Source MAC Dropped	Source MAC Dropped	Destination MAC Dropped	Invalid IP
1	0	386	0	386	0	0	0	0	0	0
2	0	0	0	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0	0	0	0

Clear Statistics Reload

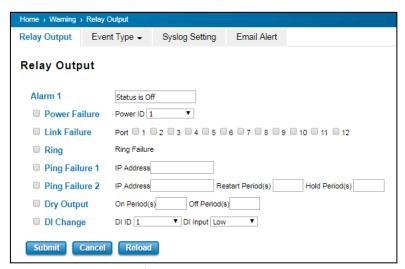
3.10. Warning

The switch provides several types of Warning feature for remote monitoring of end devices status or network changes.

3.10.1. Relay output

Avcomm switch provides 1 alarm relay output, also known as Digital Output. These settings in Relay Output section control the events that will trigger the alarm output. The OK discrete output is on during normal conditions and turned off in the event of an alarm condition. The relay output supports multiple event relay binding function.

The Relay Output configuration interface has shown as below:



The condition or term described as following table.

TERMS	CONDITION	DESCRIPTION



_	Power ID 1	Detect power input status. If
Power Failure	Power ID 2	one of condition occurred, relay triggered.
	Any	
Link Failure	Port number	Monitoring port link down event
Ring	Ring failure	If ring topology changed
Ping	IP Address: remote	If target IP does not reply ping
Failure 1	device's IP address.	request, then relay active.
	IP address: remote	
	device's address	Ping target device and trigger
		relay to emulate power reset
	Restart Period:	for remote device, if remote
Ping	duration of output	system crash.
Failure 2	open.	
		Note: once perform Ping
	Hold Period:	Restart; the relay output will form a short circuit.
	duration of Ping hold time.	form a snort circuit.
	noia time.	
	On period: duration	
	of relay output short	
Day Outerst	(close).	Relay continuous perform On/Off behavior with different
Dry Output	Off period: duration	duration.
	of relay output	duration.
	open.	
	·	
	DI number	Delevitation I Division
DI Change	(The switch supports	Relay trigger when DI states
	(The switch supports 1 DI)	change to Hi or Low
	101)	

The relay supports multiple event trigger function; click and select type of event and setting the detail information, and then clicks **Submit** to activate the relay alarm function.

3.10.2. Event type

Event Types can be divided into two basic groups: System Event and Port Event. System Event are related to



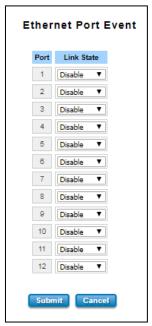
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the overall function of the switch, whereas Port Event related to the activity of specific ports Once User finishes configuring the settings, click on Submit to apply User configuration.



The description of the columns is as below:

System Event Selection	Warning Event is sent when				
Device Cold Start	Power is cut off and then reconnected.				
Device Warm Start	Reboot the device by CLI or Web UI.				
Authentication failure	An incorrect password, SNMP Community String is entered.				
Time Synchronize Failure	Accessing to NTP Server is failure.				
Power 1/ 2 Failure	The power input is failure.				
Relay Output 1	The Digital Output is on.				
DI 1 Change	The Digital Input change				
Ring Event	Ring Status has changed, or backup path is activated.				
SFP Event	The SFP transceiver's state is abnormal.				
Port Event	Warning Event is sent when				
Up	The port is connected to another device				
Down	The port is disconnected (e.g., the cable is pulled out, or the opposing devices turns down)				
Both	The link status changed.				



3.10.3. Syslog setting

System Log can provide the switch events history by locally or remotely monitor. There are 3 System Log modes provided by the switch, local mode, remote mode and both.

Syslog Setting	
Syslog Mode	Disable ▼
Remote IP Address	
	Local and Both mode, you can monitor the system logs in the Diagnostics/Event Logs page

Local Mode: In this mode, the device will print the selected events in the Event Selection page to System Log table of the switch.

Remote Mode: In this mode, User should assign the IP address of the System Log server. Then the selected occurred events will be sent to System Log server User assigned.

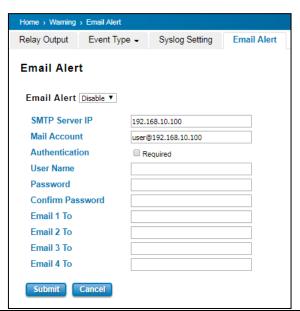
Both: Above 2 modes can be enabled at the same time.

Once User finishes configuring the settings, click on **Submit** to apply User configuration.

3.10.4. Email alert

Avcomm switch provides the option of automatically sending an e-mail if an alarm event occurs (for example to the network administrator). The e-mail contains the identification of the sending device, a description of the cause of the alarm in plain language, and a time stamp. This allows centralized network monitoring to be set up for networks with few nodes based on an e-mail system. On this page, you can configure SMTP servers and the four corresponding e-mail addresses.

The description of the columns is as below:



TERMS	DESCRIPTION
Email Alert	Enable or Disable the Email Alert function.
SMTP Server IP	Enter the IP address of the email Server
Mail Account	Enter the email Server address
Authentication	Click on check box to enable password



Username	Enter email Account name (Max.40 characters)
Password	Enter the password of the email account
Confirm Password	Re-type the password of the email account
User can set up to 4 email ac	ddresses to receive email alarm from the switch
Email 1 To	The first email address to receive email alert from the switch (Max. 40 characters)
Email 2 To	The second email address to receive email alert from the switch (Max. 40 characters)
Email 3 To	The third email address to receive email alert from the switch (Max. 40 characters)
Email 4 To	The fourth email address to receive email alert from the switch (Max. 40 characters)

Once User finishes configuring the settings, click on **Submit** to apply User configuration.

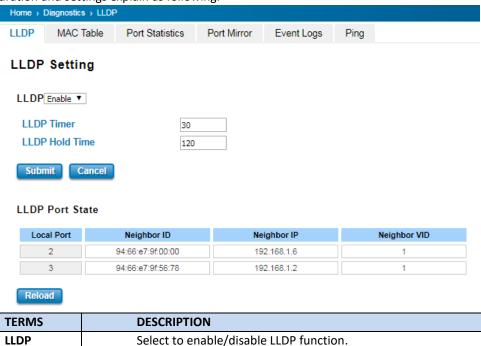
3.11. Diagnostics

Avcomm Switch provides several types of features for User to monitor the status of the switch or diagnostic for User to check the problem when encountering problems related to the switch.

3.11.1. LLDP setting

LLDP is an OSI Layer 2 protocol defined by IEEE 802.11AB. LLDP standardizes the self-identification advertisement method, and allows each networking device, such as a Avcomm managed switch, to periodically send its system and configuration information to its neighbors. Because of this, all LLDP devices are kept informed of each other's status and configuration, and with SNMP. From the switch's web interface, User can enable or disable LLDP, and User can view each switch's neighbor-list, which is reported by its network neighbors. Most importantly, enabling the LLDP function allows to automatically display the neighbor ID and IP leant from the connected devices.

The configuration and settings explain as following.



LLDP Timer

Default: 30 seconds



	The interval time of each LLDP and counts in second; the valid
	number is from 5 to 254.
LLDP Hold	Default: 120 seconds
time	The TTL (Time to Live) timer. The LLDP state will be expired
	once the LLDP is not received by the hold time.
Local port	The current port number that linked with neighbor network
	device.
Neighbor ID	The MAC address of neighbor device on the same network
	segment.
Neighbor IP	The IP address of neighbor device on the same network
	segment.
Neighbor	The VLAN ID of neighbor device on the same network
VID	segment.

3.11.2. MAC table

In this page, users can change the Aging time, add Static Unicast MAC Address, monitor the MAC address or sort them by different packet types and ports. Click on **Submit** to change the value.

Aging Time (Sec)

Each switch Fabric has limit size to write the learnt MAC address. To save more entries for new MAC address, the switch Fabric will age out non-used MAC address entry per Aging Time timeout. The default Aging Time is 300 seconds. The Aging Time can be modified in this page.



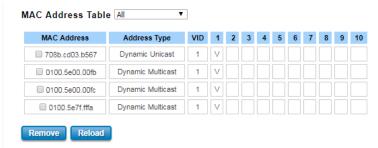
Static Unicast MAC Address

In some applications, users may need to type in the static Unicast MAC address to its MAC address table. In this page, User can type MAC Address (format: xxxx.xxxx), select its VID and Port ID, and then click on **Add** to add it to MAC Address table.



MAC Address Table

At this table, all the MAC Addresses learnt by the switch will be shown here. Use the MAC address table to ensure the port security. The MAC Address Table can be displayed based on the MAC Address Type and based on the Port.



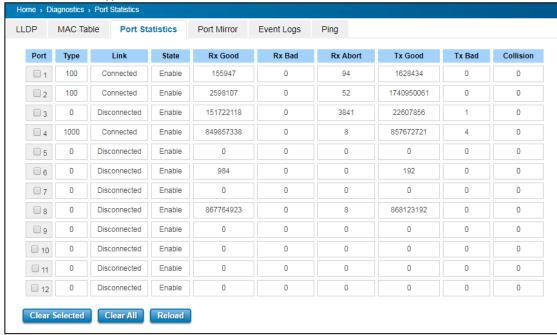
Click on **Remove** to remove the selected static Unicast/Multicast MAC address. Click on **Reload** to refresh the



table. New learnt Unicast/Multicast MAC address will be updated to MAC address table.

3.11.3. Port statistics

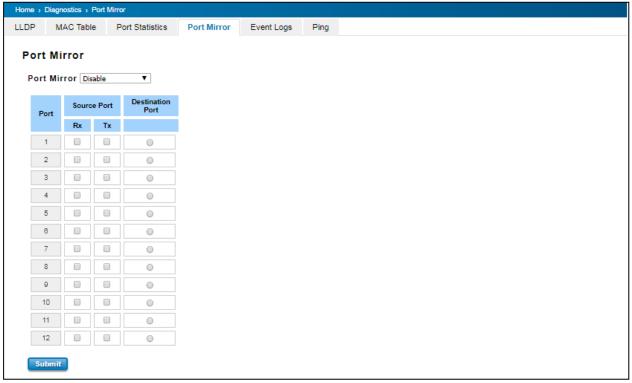
This page displays the number of error packets that is received and sent from the port. This level of detail is not available from the Dashboard graphs. The number of error packets can mean a duplex mismatch, incompatibilities with the port and its attached device, or faulty cables or attached devices. Any of these problems can cause slow network performance, data loss, or lack of connectivity. The statistics that can be viewed include Link Type, Link State, Rx Good, Rx Bad, Rx Abort, Tx Good, Tx Bad and Collision.



Click on **Clear Selected** to reinitialize the counts of the selected ports and **Clear All** to reinitialize the counts of all ports. Click on **Reload** to refresh the counts.

3.11.4. Port mirror

Port mirroring is a tool that allows User to monitor data that being transmitted through a specific port. User can use this feature for diagnostics, debugging, and any kind of analysis. This is done by setting up another port





(the mirror port) to receive the same data being transmitted from, or both to and from, the port under observation. Using a mirror port allows the network administrator to sniff the observed port to keep tabs on network activity. Any traffic will be duplicated at the Destination Port. All of the traffics at the Destination port can be analyzed using a monitoring tool.

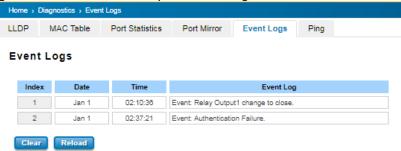
The configuration and settings explain as following.

TERMS	DESCRIPTION
Port Mirror	Select Enable/Disable to enable/disable Port Mirror.
Source Port	These are the ports that User wants to monitor. The traffic of all
	source ports will be duplicated to destination ports. User can
	choose a single port, or multiple ports. Click on checkbox of the
	Port ID, RX, Tx, or Both to select the source ports.
Destination	User can analyze the traffic of all the monitored ports at this port
Port	without affecting the flow of traffic on the port being monitored.
	Only one RX/TX of the destination port can be selected.

Once User finishes configuring the settings, click on **Submit** to apply the settings.

3.11.5. Event logs

This event logs page will show and record the system events log.



Click on **Clear** to clear the entries. Click on **Reload** to refresh the table.

The description of the columns is as below:

TERMS	DESCRIPTION
Index	Event index assigned to identify the event sequence.
Date	The date is updated based on how the current date is set in the Basic Setting page.
Time	The time is updated based on how the current time is set in the Basic Setting page.
Event Log	The occurred events.

3.11.6. Ping

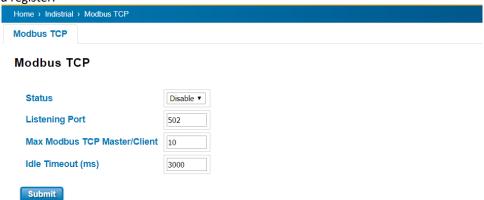
Avcomm' provides **Ping** utility in the management interface, the function is to give users a simple but powerful tool for troubleshooting network problems and check that the remote device is still alive or not. Type **Destination** IP address of the target device and click on **Ping** to start the ping.





3.12. Industrial

Avcomm Switch's latest firmware provides Industrial Modbus features for User to monitor the status of the switch by Modbus TCP protocol. For example, user can add the switch to their HMI dashboard and monitor the status by Modbus Read register.



The description of the columns is as below:

TERMS	DESCRIPTION
Status	Select Enable/Disable to enable/disable Modbus TCP.
Listening Port	Set the TCP port for listening Modbus TCP message. The range of the number is 1 to 65535. The default is 502 .
Max Modbus TCP Master/Client	Set the maximum Modbus TCP Master/Client connection. The default is 10.
Idle Timeout(ms)	Set the Idle Timeout for the Modbus TCP connection. The default=3000ms

Note: The value of Modbus TCP table in below is for reference example, different model may have different product name, description, system name...etc. Some of the new settings may be updated without earlier notice.

Run Modbus TCP poll tool to see the latest values or contact our technical window for up to date info.

The following table shows the Modbus TCP table Example:

Word	Data Type	Description
Address		



System Information				
0x0000	32 words	Product Name = "6006GX2" (*Depends on product name)		
		Word 0 Hi byte = '8'		
		Word 0 Lo byte = '0'		
		Word 1 Hi byte = '1'		
		Word 1 Lo byte = '0'		
		Word 2 Hi byte = 'G'		
		Word 2 Lo byte = 'X'		
		Word 3 Hi byte = '2'		
		(Other words = 0)		
0x0020	256 words	Product Description = " Industrial Managed Ethernet Switch" (*Depends on product description)		
		Word 0 Hi byte = 'I'		
		Word 0 Lo byte = 'n'		
		Word 1 Hi byte = 'd'		
		Word 1 Lo byte = 'u'		
		Word 2 Hi byte = 's'		
		Word 2 Lo byte = 't'		
		Word 3 Hi byte = 'r'		
		Word 3 Lo byte = 'i'		
		Word 4 Lo byte = 'a'		
		Word 4 Hi byte = 'I'		
		Word 14 Lo byte = 'S'		
		Word 14 Hi byte = 'w'		
		Word 15 Lo byte = 'i'		
		Word 15 Hi byte = 't'		
		Word 16 Lo byte = 'c'		
		Word 16 Hi byte = 'h'		
		Word 17 Lo byte = '\0'		
		(Other words = 0)		
0x0120	128 words	SNMP system name (string)		



0x01A0	128 words	SNMP system location (string)
0x0220	128 words	SNMP system contact (string)
0x02A0	32 words	SNMP system OID (string)
0x02C0	2 words	System uptime (unsigned long)
0x02C2 to 0x02FF	62 words	Reserved address space
0x0300	2 words	Boot loader version
		Word 0 Hi byte = first number of version
		Word 0 Lo byte = second number of version
		Word 1 Hi byte = third number of version
		Word 1 Lo byte = fourth number of version
		Version = v1.0.3.0
		Word 0 Hi byte = 0x1
		Word 0 Lo byte = 0x0
		Word 1 Hi byte = 0x3
		Word 1 Lo byte = 0x0
0x0302	2 words	Firmware Version
		Word 0 Hi byte = first number of version
		Word 0 Lo byte = second number of version
		Word 1 Hi byte = third number of version
		Word 1 Lo byte = fourth number of version
		Ex: Version = v1.2
		Word 0 Hi byte = 0x1
		Word 0 Lo byte = 0x2
		Word 1 Hi byte = 0x0
		Word 1 Lo byte = 0x0
		Version = v1.2.3
		Word 0 Hi byte = 0x1
		Word 0 Lo byte = 0x2
		Word 1 Hi byte = 0x3
		Word 1 Lo byte = 0x0
		Version = v1.2.3.4
		Word 0 Hi byte = 0x1



		Word 0 Lo byte = 0x2
		Word 1 Hi byte = 0x3
		Word 1 Lo byte = 0x4
0x0304	2 words	Firmware Release Date
		Firmware was released on 2018-08-11 at 09 o'clock
		Word $0 = 0x0B09$
		Word 1 = 0x1208
0x0306	3 words	Ethernet MAC Address
		Ex: MAC = 01-02-03-04-05-06
		Word 0 Hi byte = 0x01
		Word 0 Lo byte = 0x02
		Word 1 Hi byte = 0x03
		Word 1 Lo byte = 0x04
		Word 2 Hi byte = 0x05
		Word 2 Lo byte = 0x06
0x0309 to	247 words	Reserved address space
0x3FF		
0x0400	2 words	IP address
		Ex: IP = 192.168.10.1
		Word 0 Hi byte = 0xC0
		Word 0 Lo byte = 0xA8
		Word 1 Hi byte = 0x0A
		Word 1 Lo byte = 0x01
0x0402	2 words	Subnet Mask
0x0404	2 words	Default Gateway
0x0406	2 words	DNS Server
0x0408 to	248 words	Reserved address space (IPv6 or others)
0x04FF		
0x0500	1 word	Power1
		0x0000:Off
		0x0001:On
		0xFFFF: unavailable
0x0501	1 word	Power2
	L	



	0x0000:Off
	0x0001:On
	0xFFFF: unavailable
1 word	Power3
	0x0000:Off
	0x0001:On
	0xFFFF: unavailable
1 word	Power4
	0x0000:Off
	0x0001:On
	0xFFFF: unavailable
12 words	Reserved address space
1 word	DI1
	0x0000:Off
	0x0001:On
	OxFFFF: unavailable
1 word	DI2
	0x0000:Off
	0x0001:On
	0xFFFF: unavailable
1 word	D01
	0x0000:Off
	0x0001:On
	0xFFFF: unavailable
1 word	DO2
	0x0000:Off
	0x0001:On
	0xFFFF: unavailable
	Reserved address space
12 words	neserveu audress space
12 words 1 word	SYS LED (Green light)
	1 word 1 word 1 word 1 word



_		
		0x0001:On
		0x0002: blinking
		0x0003: blinking fast
		0xFFFF: unavailable
0x0521	1 word	SYS LED(Yellow light)
		0x0000:Off
		0x0001:On
		0x0002: blinking
		0x0003: blinking fast
		0xFFFF: unavailable
0x0522	1 word	R.S. LED (Green light)
		0x0000:Off
		0x0001:On
		0x0002: blinking
		0x0003: blinking fast
		0xFFFF: unavailable
0x0523	1 word	R.S. LED (Yellow light)
		0x0000:Off
		0x0001:On
		0x0002: blinking
		0x0003: blinking fast
		0xFFFF: unavailable
0x0524 to	1756	Reserved address space
0x0BFF	words	
Port Informat	ion (32 Ports)	
0x1000 to	1 word	Operating Status
0x101F		0x0000: Link down
		0x0001: Link up
		0x0002: Disable
		0xFFFF: No port
0x1020 to	1 word	Speed/Duplex
0x103F		0x0000: 10M-Half



		0x0001: 10M-Full
		0x0002: 100M-Half
		0x0003: 100M-Full
		0x0004: 1000M-Half
		0x0005: 1000M-Full
		0xFFFF: No port
0x1040 to	1 word	Flow Control
0x105F		0x0000: off
		0x0001: on
		0xFFFF: No port
0x1060 to	1 word	MDI/MDIX
0x107F		0x0000: MDI
		0x0001: MDIX
		0xFFFF: No port
0x1080 to	1 word	Medium mode
0x109F		0x0000: copper
		0x0001: fiber
		0x0002: none
		0xFFFF: No port
0x10A0 to	1 word	STP Status
0x10BF		0x0000: disabled
		0x0001: blocking
		0x0002: listening
		0x0003: learning
		0x0004: forwarding
		0xFFFF: No port
0x10C0 to	32 words	Port Description
0x14BF		
Packet informat		
0x2000 to	2 words	Tx Packets
0x203F		Ex: port 1 Tx Packet Amount = 44332211 Received MODBUS response: 0x44332211
	I I	I I



		Word 1 = 2211
0x2040 to	2 words	Rx Packets
0x207F		Ex: port 1 Rx Packet Amount = 44332211 Received MODBUS response: 0x44332211
		Word 0 = 4433
		Word 1 = 2211
0x2080 to	2 words	Tx Error Packets
0x20BF		Ex: port 1 Tx Packet Amount = 44332211 Received MODBUS response: 0x44332211
		Word 0 = 4433
		Word 1 = 2211
0x20C0 to	2 words	Rx Error Packets
0x20FF		Ex: port 1 Rx Packet Amount = 44332211 Received MODBUS response: 0x44332211
		Word 0 = 4433
		Word 1 = 2211
0x2100 to	2816	Reserved address space
0x2BFF	words	
0x2C00	1 words	Clear ROMN by bitmap of port 1 to 16
		Write to clear
		Read to return 0x0000
		To clear port 1
		Word = 0x0001
		To clear port 1 and 2
		Word = 0x0003
0x2C01	1 words	Clear ROMN by bitmap of port 17 to 32
		Write to clear
		Read to return 0x0000
		To clear port 17
		Word = 0x0001
		To clear port 17 and 18
		Word = 0x0003
		Network Redundancy Information



0x3000	1 word	Ring O's Status
		0x0000: none
		0x0001: Disable
		0x0002: Enable
		0xFFFF: unavailable
0x3001	1 word	Ring O's Version
		0x0000: none
		0x0001: v1
		0x0002: v2
		0xFFFF: unavailable
0x3002	1 word	Ring O's Node State
		0x0000: Disabled
		0x0001: Initial
		0x0002: Idle
		0x0003: Protection
		0x0004: Manual Switch
		0x0005: Forced Switch
		0x0006: Pending
		0xFFFF: unavailable
0x3003	1 word	Ring 0's Ring Type
		0x0000: none
		0x0001: Major Ring
		0x0002: Sub Ring
		0xFFFF: unavailable
0x3004	1 word	Ring O's Node Role
		0x0000: none
		0x0001: Ring node
		0x0002: RPL Owner
		0x0003: RPL Neighbor
		0xFFFF: unavailable
0x3005	1 word	Ring O's Control Channel



0x3006	1 words	Ring O's Sub Ring without Virtual Channel
		0x0000: none
		0x0001: True
		0x0002: False
		0xFFFF: unavailable
0x3007	1 word	Ring O's Virtual Channel of Sub Ring
0x3008	1 word	Ring O's Ring Port O
		0x0000: none
		0x0001: port 1
		0x0002: port 2
		0x001C: port 28
		0xFFFF: unavailable
0x3009	1 word	Ring O's Ring Port 1
		0x0000: none
		0x0001: port 1
		0x0002: port 2
		0x001C: port 28
		0xFFFF: unavailable
0x300A	1 word	Ring O's Ring Port O state
		0x0000: disabled
		0x0001: blocking
		0x0002: listening
		0x0003: learning
		0x0004: forwarding
0x300B	1 word	Ring O's Ring Port 1 state
		0x0000: disabled
		0x0001: blocking
		0x0002: listening
		0x0003: learning



		0x0004: forwarding
0x300C	1 word	Ring O's Ring Port O RMEP ID
		0x0000: none
		0x0001: RMEP ID = 1
		0x0002: RMEP ID = 2
		0x1FFF: RMEP ID = 8191
		0xFFFF: unavailable
0x300D	1 word	Ring O's Ring Port 1 RMEP ID
		0x0000: none
		0x0001: RMEP ID = 1
		0x0002: RMEP ID = 2
		0x1FFF: RMEP ID = 8191
		0xFFFF: unavailable
0x300E	1 word	Ring O's RPL port
		0x0000: RPL port = Ring port 0
		0x0001: RPL port = Ring port 1
		0xFFFF: unavailable
0x300F	1 word	Ring 0's Revertive Mode
		0x0000: Revertive
		0x0001: non-Revertive
		0xFFFF: unavailable
0x3010	1 word	Ring O's Instance
0x3011	1 word	Ring O's Manual Switch
		0x0000: Manual Switch port = Ring port 0
		0x0001: Manual Switch port = Ring port 1
		0x0001: Manual Switch port = none
		0xFFFF: unavailable
0x3012	1 word	Ring O's Force Switch
		0x0000: Force Switch port = Ring port 0



		0x0001: Force Switch port = Ring port 1
		0x0001: Force Switch port = none
		0xFFFF: unavailable
0x3013 to	13 words	Reserved address space
0x301F		
0x3020 to		ERPS Ring 1's Information
0x303F		
0x3040 to		ERPS Ring 2's Information
0x305F		
0x3060 to		ERPS Ring 3's Information
0x307F		
0x3080 to		ERPS Ring 4's Information
0x309F		
0x30A0 to		ERPS Ring 5's Information
0x30BF		
0x30C0 to		ERPS Ring 6's Information
0x30DF		
0x30E0 to		ERPS Ring 7's Information
0x30FF		
0x3100 to		ERPS Ring 8's Information
0x311F		
0x3120 to		ERPS Ring 9's Information
0x313F		
0x3140 to		ERPS Ring 10's Information
0x315F		
0x3160 to		ERPS Ring 11's Information
0x317F		
0x3180 to		ERPS Ring 12's Information
0x319F		
0x31A0 to		ERPS Ring 13's Information
0x31BF		
0x31C0 to		ERPS Ring 14's Information



0x31DF	
0x31E0 to	ERPS Ring 15's Information
0x31FF	
0x3200 to	ERPS Ring 16's Information
0x321F	
0x3220 to	ERPS Ring 17's Information
0x323F	
0x3240 to	ERPS Ring 18's Information
0x325F	
0x3260 to	ERPS Ring 19's Information
0x327F	
0x3280 to	ERPS Ring 20's Information
0x329F	
0x32A0 to	ERPS Ring 21's Information
0x32BF	
0x32C0 to	ERPS Ring 22's Information
0x32DF	
0x32E0 to	ERPS Ring 23's Information
0x32FF	
0x3300 to	ERPS Ring 24's Information
0x331F	
0x3320 to	ERPS Ring 25's Information
0x333F	
0x3340 to	ERPS Ring 26's Information
0x335F	
0x3360 to	ERPS Ring 27's Information
0x337F	
0x3380 to	ERPS Ring 28's Information
0x339F	
0x33A0 to	ERPS Ring 29's Information
0x33BF	
0x33C0 to	ERPS Ring 30's Information



0x33DF	
0x33E0 to	ERPS Ring 31's Information
0x33FF	

3.13. Backup and restore

User can use Avcomm' Backup and Restore configuration to save and load configuration through the switch. There are 3 modes for users to backup/restore the configuration file.



Web mode: In this mode, the switch acts as the file server. Users can browse the target folder and then type the file name to back-up the configuration. Browse the target folder and select existed configuration file to restore the configuration back to the switch. This mode is only provided by Web UI while CLI is not supported.



TFTP Server mode: In this mode, the switch acts as TFTP client. Before do so, make sure that TFTP server is ready. Then please type the IP address of TFTP Server and Backup configuration file name. This mode can be used in both CLI and Web UI.

The description of the columns is as below:

TERMS	DESCRIPTION	
TFTP Server IP	User needs to key in the IP address of TFTP Server here.	
File Name	Type the correct file name of the configuration file.	
Configuration File (.conf)	The configuration file of the switch is a pure text file. User can open it by word/txt read file. User can also modify the file, add/remove the configuration settings, and then restore back to the switch.	
Action	User can choose to Load or Save configuration	

3.14. Firmware and upgrade

Avcomm provides the latest firmware online at www.avcomm.us. The new firmware may include new features, bug fixes or other software changes. Avcomm also provide the release notes for the update as well. For technical viewpoint, Avcomm suggests user uses the latest firmware before installing the switch to the customer site. There are 3 modes for users to backup/restore the configuration file, Local File mode, USB and TFTP Server mode.

NOTE: Note that the system will be automatically rebooted after User finished upgrading the new firmware. Please remind the attached network users before User performs this function.



Web mode: The switch acts as the file server. Users can browse the target folder and then type the file name to back-up the configuration. Users also can browse the target folder and select the existed upgrade file. This mode is only provided by Web UI while CLI is not supported.



TFTP Server mode: In this mode, the switch acts as the TFTP client. Before do so, make sure that TFTP server is ready. Then please type the IP address of TFTP Server and Backup configuration file name. This mode can be used in both CLI and Web UI.

The description of the columns is as below:

TERMS	DESCRIPTION	
IP	Users need to key in the IP address of TFTP Server here.	
File Name Type the correct file name of the configuration file.		

The UI also shows User the current firmware version and built date of current firmware upgrade. Please check the version number after the switch is rebooted. Input the TFTP Server IP Address and the specific File Name. Then click on **Upgrade** to start the process. After finishing transmitting the firmware, the system will copy the firmware file and replace the firmware in the flash.

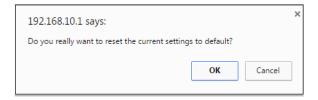
3.15. Reset to default

This function provides users with a quick way of restoring the Avcomm switch's configuration to factory defaults. The function is available in the serial, Telnet, and web consoles.

Factory Default main screen



Pop-up message screen to show User that have done the command. Click on **OK** to close the screen.





Then please go to Reboot page to reboot the switch. Click OK. The system will auto reboot the device.

Home > Reset to Default

Please reboot the switch to reset to the default settings except IP address.



3.16. Save

Save option allows user to save any configuration. Powering off the switch without clicking on Save will cause loss of new settings. After selecting **Save**, click on **Yes** to save new configuration.



3.17. Logout

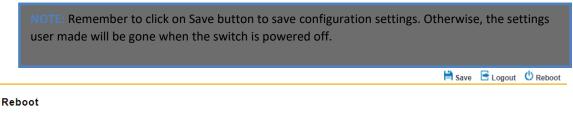
There are 2 logout methods. If user doesn't input any command within 30 seconds, the web connection will be logged out. The Logout command allows user to manually logout the web connection. Click on Yes to logout.



3.18. Reboot

System Reboot allows user to reboot the device. Some of the feature changes require user to reboot the system. Click on Reboot-to-reboot device.

Reboot main screen, to do confirmation request. Click Yes, then the switch will reboot immediately.



Do you want to reboot?

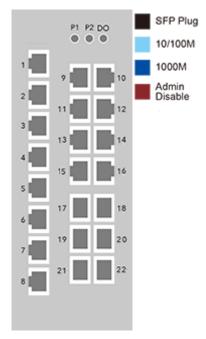


3.19. Front panel

Front Panel commands allow user to see LED status of the switch. User can see LED and link status of the Power, DO and Ports. Front panel interface, can be seen on the web consoles. Shown as below.

button to refresh and update the latest status.





The description of the Front Panel is as below:

Feature	LED On	LED off
P1/P2	Green on: Power is on	No power
DO/ALM	Red on alarm relay active and contacts is short.	Red off: relay output contact is open.
10/100M	Light Blue on: Port is linked	Port link is down
1000M	Dark Blue on: The port is linked at 1000Mbps speed.	Not available
Admin Disable	Maroon on: Port disable	Not available

4. Major specifications

INTERFACE	6006GX2-POE	6012GX4-POE
Ethernet Port	4 x 100/1000MBase-T RJ45, Auto Negotiation 2 x 100/1000M SFP	8 x 10/100/1000Base-T RJ-45, Auto- Negotiation 4 x 100/1000Base SFP, DDM
System LED	2 x Power: Green On 1x SYS: Ready: (Green On), Firmware Updating: (Green Blinking) 1 x DO: Red On 1 x Ring: Off: Ring disabled, Green On: Ring normal (Not RPL Owner), Green Blinking: Ring normal (RPL Owner) 4 x PoE status: Green On	2 x Power: Green On 1 x System Status: Ready: Green On, Firmware Updating: Green Blinking 1 x DO: Red On 1 x DI: Green On 1 x Ring: Off: Ring disabled, Green On: Ring normal (Not RPL Owner), Green Blinking: Ring normal (RPL Owner), Amber On: Ring abnormal, Amber Blinking: Ring port fail 8 x PoE: Amber On

AVCOMM technologies Inc.

www.avcomm.us

333 West Loop N, St 460, Houston, TX 77024



		1 x DO: Red On
Ethernet Port LED	Link (Green On), Activity (Green Blinking)	Link (Green On), Active (Green Blinking), Speed 1000M (Amber On), Speed 100M(Off)
SFP Port LED	Link (Green On), Activity (Green Blinking)	Link (Green On), Active (Green Blinking), Speed 1000M(Amber On), Speed 100M(Off)
Reset	System Reset (2~6 Seconds) / Default Settings	System Reboot (2-6 Seconds)/Default Settings
neset	Reset (over 7 Seconds)	Reset (over 7 Seconds)
Console	/	1 x RS232 in RJ45 for System Configuration. Baud Rate:115200. n.8.1
		8-Pin Removable Terminal Block
		Connector: 4 Pins for Redundant Power
	6-Pin Removable Terminal Block Connector	4 Pins for DI, DO (Relay Alarm)
Power Input,	4 Pin for Redundant Power	1x Digital Output: Dry Relay Output with
Digital Input,	2 Pin for DO (Relay Alarm)	0.5A/24V DC
Digital Output	DO: Dry Relay Output with 0.5A/24V DC	1x Digital Input: DI with Photo-Coupler
		Isolation
		High: DC 11~30V
		Low: DC 0~10V
Power		
Requirement		
Input Voltage	48VDC (46~57VDC, 50~57VDC suggested for	48VDC (46~57VDC), 50~57VDC for
IIIput voitage	IEEE802.3at)	IEEE802.3at
Reverse		
Polarity	Yes	Yes
Protect		
Input Current	2.5A@54VDC	4.67A@54V
Power	Max 8.5W@54VDC full traffic without PD	Max 18.9W@54VDC full traffic without PD
Consumption		loading, suggest to reserve 15% tolerance